SONY_®

Color Camera

Operating Instructions

Before operating the unit, please read this manual thoroughly and retain it for future reference.



Table of Contents

	3
System Configuration	4
Locations and Functions of Parts	5
Front Left	
Front Right	
Rear	-
Preparations	
Attaching a Lens Adjusting the Flange Back (Flange Focal Length)	
Attaching a Viewfinder	12
Attaching the Cable Clamp Belt (Supplied)	
Adjusting the Shoulder Pad Position Mounting the Camera to a Tripod	
-	
Adjustments and Settings for Shooting Adjusting the Black Balance and White Balance	
Setting the Electronic Shutter	
Setting the Focus Assist Functions	18
Setting the Dynamic Focus Function Detail	
Setting the Camera Outputs	21
Viewfinder Screen Status Display	23
Menu Operations	24
Starting Menu Operations	
Selecting Pages	
Setting Menu Items Editing the USER Menu	
	····· <i>_ /</i>
C	30
Menu List	
Menu List Menu Tree OPERATION Menu	30 33
Menu List Menu Tree OPERATION Menu PAINT Menu	30 33 44
Menu List Menu Tree OPERATION Menu PAINT Menu MAINTENANCE Menu	30 33 44 48
Menu List Menu Tree OPERATION Menu PAINT Menu	30 33 44 48 51
Menu List Menu Tree OPERATION Menu PAINT Menu MAINTENANCE Menu FILE Menu DIAGNOSIS Menu	30 33 44 48 51 53
Menu List Menu Tree OPERATION Menu PAINT Menu MAINTENANCE Menu FILE Menu	30 44 48 51 53 55
Menu List Menu Tree OPERATION Menu PAINT Menu MAINTENANCE Menu FILE Menu DIAGNOSIS Menu Appendix	30 44 48 51 53 55
Menu List Menu Tree OPERATION Menu PAINT Menu MAINTENANCE Menu FILE Menu DIAGNOSIS Menu Precautions	30 44 51 53 55 55
Menu List Menu Tree OPERATION Menu PAINT Menu MAINTENANCE Menu FILE Menu DIAGNOSIS Menu Appendix Precautions Error Messages Using a USB Drive	30
Menu List Menu Tree OPERATION Menu PAINT Menu MAINTENANCE Menu FILE Menu DIAGNOSIS Menu Appendix Precautions Error Messages	30 33 44 51 53 55 55 55 56 57
Menu List Menu Tree OPERATION Menu PAINT Menu MAINTENANCE Menu FILE Menu DIAGNOSIS Menu Precautions Error Messages Using a USB Drive Specifications	30 33 44 51 55 55 55 56 57 58

Overview

The HDC4800 is a camera unit, equipped with a newly developed S-35mm 4K CMOS imaging sensor, for a Super Motion video camera system. When connected with a BPU4800 Baseband Processor Unit, it supports a maximum of 8× shooting speed in 4K format, and a maximum of 16× in HD format.*

Power can be supplied to the camera, and the functions and operability of a system camera, such as an intercom, are supported by connecting the BPU4800 to an HDCU2000/2500 Camera Control Unit.

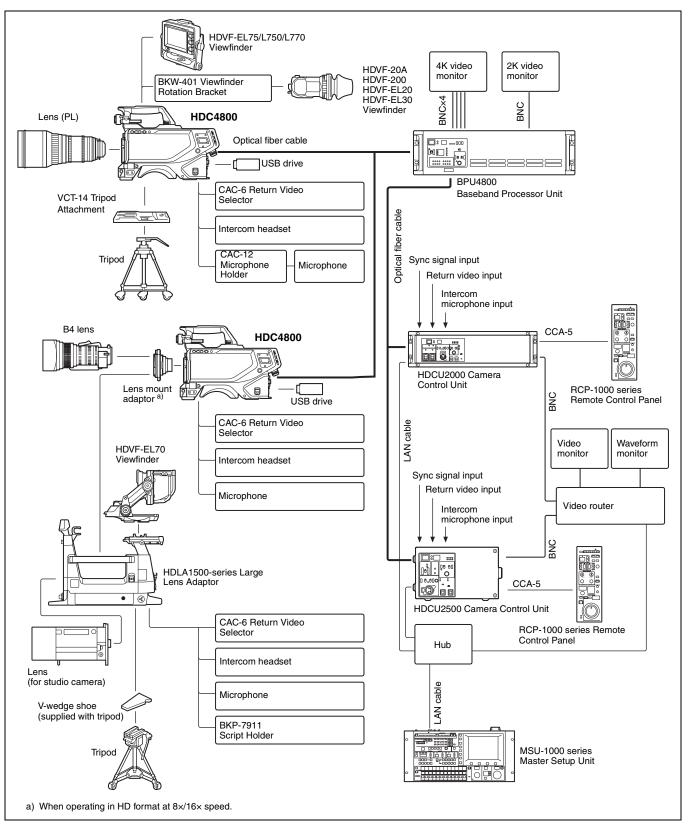
* HD format is supported by BPU4800 version V1.10 and later. For details, contact a Sony dealer or Sony service representative.

System Configuration

Note

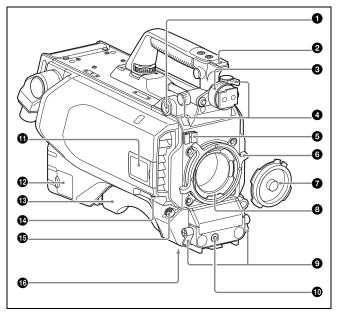
Production of some of the peripherals and related devices shown in the figures may have been discontinued. For advice on choosing devices, please contact your Sony dealer or a Sony sales representative.

Connection example



Locations and Functions of Parts

Front Left



• VF (viewfinder) connector (20-pin)

Connect the cable of the viewfinder (not supplied).

2 Accessory shoe

To attach an accessory using a 1/4-inch screw.

③ Viewfinder left-right positioning ring

Locks the left-right position of the viewfinder. Loosen this ring to adjust the viewfinder position.

Viewfinder front-rear positioning lever and LOCK knob

Locks the front-rear position of the viewfinder. Loosen the lever and knob to adjust the viewfinder position.

For details about adjusting the viewfinder position, see "Attaching a Viewfinder" (page 12).

6 Lens cable clamp

To secure the cable of the lens (not supplied).

6 Lens fixing lever (PL)

To secure the lens in the lens mount.

Lens mount cap

Always keep the lens mount covered with this cap when a lens is not attached. The cover can be removed by moving the lens fixing lever upwards.

8 Lens mount

To attach a lens.

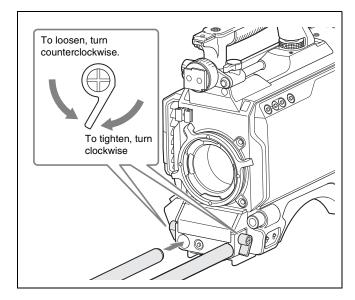
Rod clamp

Used when attaching and removing \$15 rods.

When attaching, turn the rod lock levers clockwise to secure the rods.

When removing, turn the rod lock levers counterclockwise to loosen the levers.

If a lever is in a position that makes it difficult to turn, pull out the lever to a position where it will be easier to operate. Then, push the lever back in.



Note

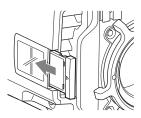
Do not overtighten the rod lock levers when not using rods.

RET 2 (return video 2) button

When this button is pressed, the picture on the viewfinder screen changes to the return video signal selected with the RET 2 select switch (*page 8 (JN/SY models*) or *page 8 (CE/CN models*)) on the operation panel on the rear of the camera. You can also assign other functions to this button, using the menu displayed on the viewfinder screen.

Camera number

Insert the supplied camera number label to display the camera number.



NETWORK TRUNK connector (RJ-45 8-pin)

Connects a device connected to the CCU's NETWORK TRUNK connector to the network.

B Shoulder pad

You can adjust the position toward the front or rear.

For details, see "Adjusting the Shoulder Pad Position" (page 15).

BET 1 (return video 1) button

The return video 1 signal from the camera control unit is monitored on the viewfinder screen while this button is pressed. It functions the same as the RET 1 buttons on the handle (*page 6*) and on the operation panel on the rear of the camera (*page 8* (*JN/SY models*) or *page 8* (*CE/CN models*)). You can also assign other functions to this button, using the menu displayed on the viewfinder screen.

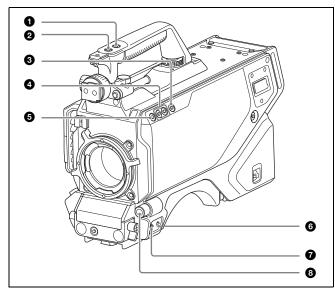
LENS connector (12-pin)

Connect the lens cable. The camera can control the lens functions through this cable.

Tripod mount

Attach the VCT-14 Tripod Attachment when mounting the camera on a tripod.

Front Right



1 INCOM1 (intercom 1) button

The intercom 1 microphone is turned ON while this button is held pressed.

You can also assign other functions to this button, using the menu displayed on the viewfinder screen.

2 RET 1 (return video 1) button

The return video 1 signal from the camera control unit is monitored on the viewfinder screen while this button is pressed. It functions the same as the RET 1 button on the side (*page 6*) and on the operation panel on the rear of the camera (*page 8* (*JN/SY models*) or *page 8* (*CE/CN models*)). You can also assign other functions to this button, using the menu displayed on the viewfinder screen.

Assignable switch

You can assign a function using the menu displayed on the viewfinder screen.

④ Filter select buttons

You can switch the built-in ND and CC (color temperature conversion) filters by pressing the select buttons while holding the FILTER LOCAL button depressed.

Pressing the left button selects the available ND filters (clear, 1/4 ND, 1/16 ND) in sequence.

Pressing the right button selects the available CC filters (3200K (clear), 4300K, 6300K) in sequence.

FILTER LOCAL button

While holding this button depressed, press either of the filter select buttons to select the built-in optical filters.

6 DISPLAY switch

The functions of the DISPLAY switch are as follows:

- **DISPLAY:** Characters and messages showing the camera settings and operating status may be displayed on the viewfinder screen.
- **OFF:** Status messages will not appear on the viewfinder screen.
- **MENU:** Menus for camera settings will be displayed on the viewfinder screen.

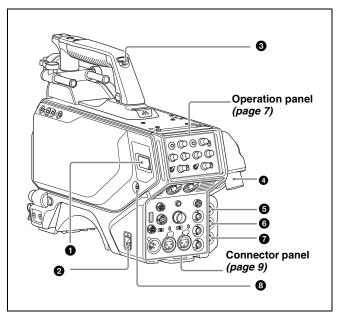
STATUS/CANCEL switch

- **STATUS:** Displays camera status information when DISPLAY is enabled.
- **CANCEL:** When a menu is displayed on the viewfinder screen, you can cancel any changed settings or return the display to the previous menu.

MENU SEL (menu select) knob/ENTER button (rotary encoder)

To select settings from menus displayed on the viewfinder screen (by turning the knob) and to confirm settings (by pressing the button).

Rear



DC power supply out connector (2-pin) Supplies power to an external device up to 2.5 A.

2 CAMERA POWER switch

CCU: Power is supplied from the camera control unit. **EXT:** Power is supplied through the DC IN connector.

Tally lamp and switch

ON: The tally lamp lights when a tally signal is input to the connected camera control unit or a call signal is generated in response to pressing the CALL button.

OFF: The tally lamp is prevented from lighting.

BPU (Baseband Processor Unit) connector (optical/ electrical multi-connector)

Connect to BPU4800 Baseband Processor Unit using an optical/electrical multi cable.

5 SDI 1 (serial digital interface 1) connector (BNC-type) For 3G-SDI, HD-SDI or HD PROMPTER signal output.

SDI 2 (serial digital interface 2) connector (BNC-type) For HD-SDI signal output.

Functions as an input when used as HD TRUNK IN.

PROMPTER2 connector (BNC-type)

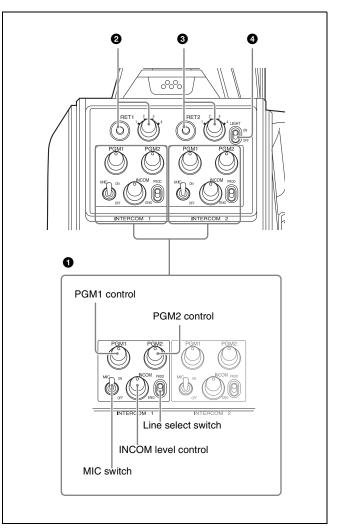
For prompter 2 signal output. Available only when connecting a camera control unit with a prompter 2 input connector.

CALL button

When this button is pressed, the red tally lamp of the RCP-1000 series Remote Control Panel or the MSU-1000 series Master Setup Unit will light. Use to call the operator of the RCP or MSU.

Operation panel

JN and SY models (for NTSC areas)



1 INTERCOM1 and INTERCOM2 controls and switches

There are PGM1 and 2 controls incorporated with a line select switch, a MIC switch, and INCOM level control each for intercom line 1 and 2.

PGM1 (program 1) control

Adjust the audio listening level of program 1.

PGM2 (program 2) control

Adjust the audio listening level of program 2.

MIC switch

- **ON:** The intercom headset microphone is turned on. The intercom audio listening level is adjusted with the INCOM level control.
- **OFF:** The intercom headset microphone is turned off. The intercom audio listening level is adjusted with the INCOM level control.

INCOM (intercom) level control

Adjust the intercom audio listening level.

Line select switch

Select the intercom line. **PROD:** Producer line

ENG: Engineer line

2 RET 1 (return video 1) button and select switch Press the button to display the return video signal selected with the switch on the viewfinder screen.

3 RET 2 (return video 2) button and select switch If you use an additional return video system in addition to return video 1, press the button to display the return video signal selected with the switch on the viewfinder screen.

Note

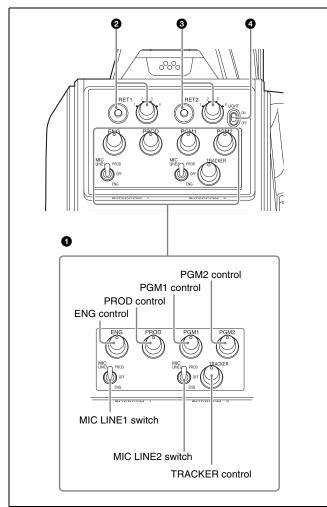
The RET 1 button has priority over the RET 2 button if both buttons are pressed.

If RET 1 and RET 2 buttons are pressed at the same time, the two buttons function as the RET 3 button according to the setting of the <RETURN> page in the OPERATION menu.

4 LIGHT switch

Set to ON to illuminate the operation panel.

CE and CN models (for PAL areas)



1 INTERCOM1 and INTERCOM2 controls and switches The reception level controls are common to intercom 1 and intercom 2. The talk lines can be set independently for intercom 1 and intercom 2.

ENG (engineer line) control:

Adjust the intercom audio listening level of the engineer line.

PROD (producer line) control

Adjust the intercom audio listening level of the producer line.

PGM1 (program 1) control

Adjust the audio listening level of program 1.

PGM2 (program 2) control

Adjust the audio listening level of program 2.

TRACKER control

Adjust the intercom audio listening level at the TRACKER connector (page 9) on the connector panel when using the connector for intercom.

MIC LINE1 (intercom microphone line 1) switch

Select the talk line for intercom 1. PROD: To talk over the producer line OFF: To turn off the headset microphone for intercom line 1 ENG: To talk over the engineer line

MIC LINE2 (intercom microphone line 2) switch

Select the talk line for intercom 2. **PROD:** To talk over the producer line OFF: To turn off the headset microphone for intercom line 2 ENG: To talk over the engineer line

2 RET 1 (return video 1) button and select switch The return video signal selected with the switch is displayed on the viewfinder screen while the button is pressed.

3 RET 2 (return video 2) button and select switch

When other return video systems are used in addition to return video 1, you can monitor the signal selected with the switch on the viewfinder screen while pressing the button.

Note

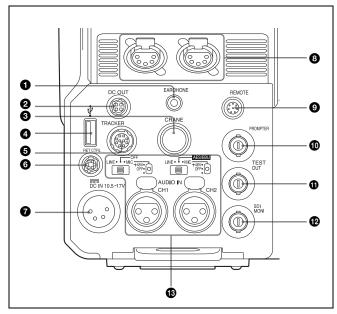
The RET 1 button has priority over the RET 2 button if both buttons are pressed.

If RET 1 and RET 2 buttons are pressed at the same time, the two buttons function as the RET 3 button according to the setting of the <RETURN> page in the OPERATION menu.

4 LIGHT switch

Set to ON to illuminate the operation panel.

Connector panel



1 EARPHONE jack (stereo minijack)

For connecting an earphone or headset to hear the intercom audio.

The audio level can be adjusted using LEVEL on the <EARPHONE> page of the OPERATION menu.

O DC OUT (DC power supply output) connector (4-pin)

To supply power to devices such as a wireless receiver (optional) (max. 0.5 A).

3 CRANE connector (12-pin)

For external interface, such as viewfinder and external data.

4 USB connector (for connecting a USB drive)

Connect a USB drive to save or load the settings data file.

For details, see "Using a USB Drive" (page 56).

G TRACKER connector (10-pin)

For external interface, such as intercom and tally.

③ RET CTRL (return control) connector (6-pin)

For connection to a CAC-6 Return Video Selector.

O DC IN (DC power supply input) connector (XLR 4-pin)

Used for connection to the AC-DN10 AC Adaptor to supply power to the camera.

INTERCOM1 and 2 (intercom 1 and 2) connectors (XLR 5-pin)

Used for input and output of intercom audio signals if an XLR 5-pin headset is connected.

The INTERCOM 1 connector can be used for communication over the engineer line even when the power is off, as long as the power LED is lit in red.

REMOTE connector (8-pin)

For connection to an RCP-1000/1500 series Remote Control Panel, or MSU-1000/1500 Master Setup Unit.

Note

When the camera is connected to a camera control unit, do not connect any remote control device, such as RCP and MSU, to this connector.

PROMPTER (prompter signal output) connector (BNCtype)

For output of the prompter 1 signal (valid only when a camera control unit is connected). When a camera control unit having two prompter inputs is connected, the signal of input 1 is output from this connector.

TEST OUT connector (BNC-type)

To output the analog signal. This also supplies the VBS signal, an HD-Y signal nearly equal to the signal output from the VF connector, an HD-SYNC

signal, or an SD-SYNC signal depending on which of these you have selected on the menu.

For details about signal settings, see "Setting the Camera Outputs" (page 21).

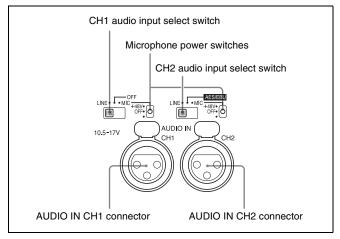
SDI-MONI (serial digital interface) connector (BNCtype)

For HD-SDI or SD-SDI signal output.

For details about signal settings, see "Setting the Camera Outputs" (page 21).

AUDIO IN CH1 and CH2 connectors (XLR 3-pin) and switches

Connect audio signals. An input select switch and microphone power switch are provided for each channel.



CH1 audio input select switch

Set to the appropriate position according to the equipment connected to the AUDIO IN CH1 connector.

LINE: When a line-level (0 dBu) signal source is connected **MIC:** When an external microphone is connected

CH2 audio input select switch

Set to the appropriate position according to the equipment connected to the AUDIO IN CH2 connector.

LINE: When a line-level (0 dBu) signal source is connected

AES/EBU: When a digital audio signal is connected (the signal must be in synchronization with the camera output).

MIC: When an external microphone is connected

Microphone power switches

When a microphone is connected to the corresponding AUDIO IN connector, set whether or not to supply a power to the microphone.

+48V: To supply +48 V power supply.

OFF: Not to supply power.

(No function has been assigned to the lowermost position. No power is supplied to the microphone.)

Note

To supply +12 V power, contact a Sony sales representative or Sony service representative.

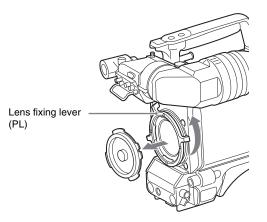
Preparations

Attaching a Lens

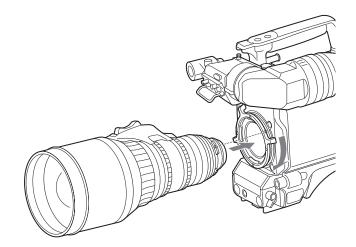
For information on handling lenses, refer to the lens' operation manual.

Attaching a PL lens

1 Turn the lens fixing lever (PL) counterclockwise, and remove the lens mount cap from the lens mount.

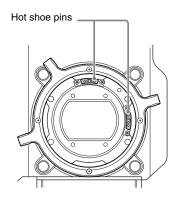


- 2 Align the notch on the lens with the positioning pin on the upper part of the lens mount, and insert the PL lens into the mount.
- **3** While supporting the PL lens, turn the lens fixing lever (PL) clockwise to secure the lens.



Note

When attaching a PL lens, do not rotate the lens. Rotating the lens may damage the hot shoe pins.

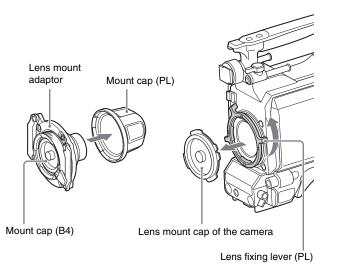


Attaching a B4 lens

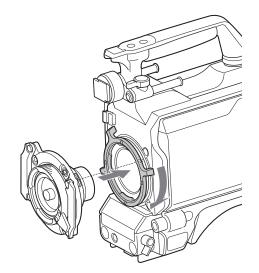
Note

In HD format, an HD-size pixel area in the center of the screen is used. Use the B4 lens attached using the supplied lens mount adaptor.

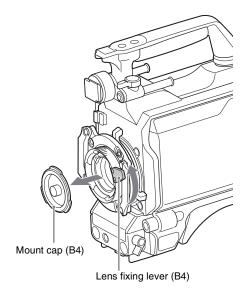
1 Turn the mount cap (PL) of the supplied lens mount adaptor counterclockwise, and remove the mount cap. Turn the lens fixing lever (PL) of the camera counterclockwise, and remove the camera lens mount cap.



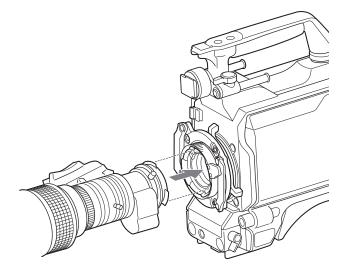
- 2 Align the notch on the lens mount adaptor with the positioning pin on the upper part of the lens mount on the camera, and insert into the lens mount.
- **3** While supporting the lens mount adaptor, turn the lens fixing lever (PL) clockwise to secure in position.



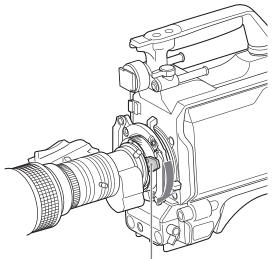
4 Turn the lens fixing lever (B4) counterclockwise, and remove the mount cap (B4) from the lens mount adaptor.



5 Align the positioning pin on the B4 lens with the notch in the upper part of the lens mount adaptor, and insert the B4 lens into the adaptor.



6 While supporting the B4 lens, turn the lens fixing lever (B4) clockwise to secure the lens.

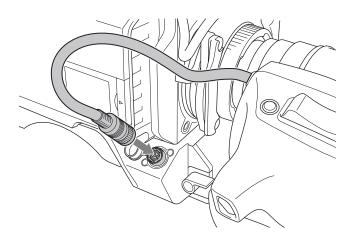


Lens fixing lever (B4)

7 Remove the lens connector cap from the camera, and connect the lens cable.

Note

Always attach the cap when not using the lens connector.



Adjusting the Flange Back (Flange Focal Length)

Adjustment of the flange focal length (the distance between the lens mount attachment plane and the imaging plane) is necessary in the following situations:

- The first time a lens is attached
- When changing lenses
- If the focus is not sharp at both telephoto and wide angle when zooming

The flange focal length can be more precisely adjusted by using the focus assist indicators.

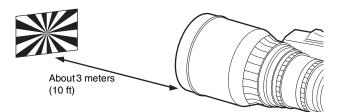
For details about focus assist indicators, see "Displaying the focus assist indicators" (page 19).

Note

The various parts of the lens used in adjusting the flange focal length are in different positions on different lenses. Refer to the operation manual for the particular lens.

Adjustment procedure

- **1** Set the iris control to manual, and open the iris fully.
- Place a flange focal length adjustment chart approximately 3 meters from the camera and adjust the lighting to get an appropriate video output level.
- **5** Loosen the Ff (flange focal length) ring lock screw.
- 4 With either manual or power zoom, set the zoom ring to telephoto.
- **5** Aim at the flange focal length adjustment chart and turn the focus ring to focus the image.



- **6** Set the zoom ring to wide angle.
- 7 Turn the Ff ring to bring the chart into focus. Take care not to move the distance ring.
- 8 Repeat steps 4 to 7 until the image is in focus at both telephoto and wide angle.
- **9** Tighten the Ff ring lock screw.

Attaching a Viewfinder

WARNING

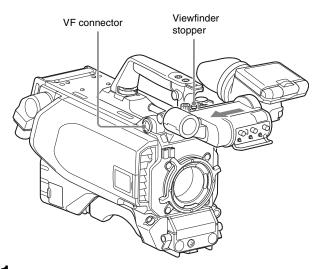
When the viewfinder is attached, do not leave the camera with the eyepiece facing the sun. Direct sunlight can enter through the eyepiece, be focused in the viewfinder and cause fire.

Attaching a viewfinder

The instructions are made using the HDVF-20A/200/EL20/ EL30 viewfinder as an example.

For details about the viewfinder, refer to the operation manual of the viewfinder.

To adjust the position forward or backward

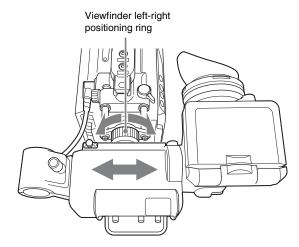


- **1** Slide the viewfinder in the direction of the arrow. The viewfinder stopper automatically pops down.
- 2 Set the viewfinder left-right position, then tighten the left-right positioning ring (see "To adjust the position to the left or right").
- **3** Connect the viewfinder cable to the VF connector of the camera.

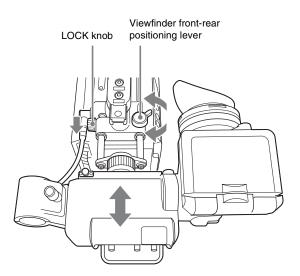
Adjusting the viewfinder position

The viewfinder position may be adjusted towards the front and rear and to the left and right to make it easy to see into it.

To adjust the position to the left or right



- **1** Loosen the viewfinder left-right positioning ring.
- 2 Slide the viewfinder left or right to move it into a good viewing position.
- **3** Tighten the viewfinder left-right positioning ring.



- 1 Loosen the viewfinder front-rear positioning lever and LOCK knob.
- 2 Slide the viewfinder towards the front or rear of the camera to move it into a good viewing position.
- **3** Tighten the viewfinder front-rear positioning lever and LOCK knob.

Detaching the viewfinder

Loosen the viewfinder left-right positioning ring, pull the viewfinder stopper, then pull out the viewfinder by sliding it in the direction opposite to that when attached.

Keeping the viewfinder from hitting your leg (using BKW-401)

To keep the viewfinder from bumping your leg when carrying the camera, install the BKW-401 Viewfinder Rotation Bracket (optional) and rotate the viewfinder upwards.

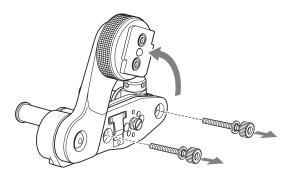
Note

Lock the viewfinder in a slightly forward position before rotating it upwards. If the viewfinder is in its rearmost position, the arm of the viewfinder rotation bracket will strike the camera handle.

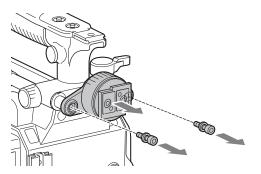
Attaching procedure of the BKW-401

1 Turn the arm of the rotation mechanism assembly of the BKW-401 in the direction of the arrow in the following illustration.

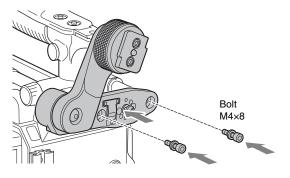
Next, using a hexagonal wrench 3 mm across flats, remove the bolts (M4×8) together with the washers, to separate the rotation mechanism assembly from the viewfinder front-back positioning mechanism assembly.



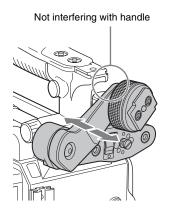
2 In the same manner as step 1, remove the viewfinder shoe of the camera from the front-rear positioning mechanism assembly.



3 Using the two bolts (M4×8) and the washers removed from the camera in step 2, attach the rotation mechanism assembly of the BKW-401 to the camera.



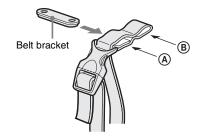
4 Adjust the front-rear position so that the camera handle does not interfere when you rotate the BKW-401 arm upwards.



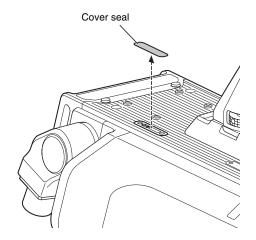
Attaching the Cable Clamp Belt (Supplied)

You can secure the optical/electrical multi cable, connected to the BPU connector, to the side of the camera by attaching the supplied cable clamp belt.

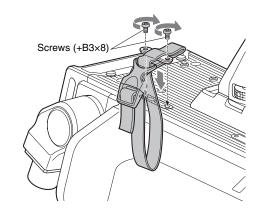
1 Insert the belt bracket into hole (A) or (B) of the cable clamp belt.



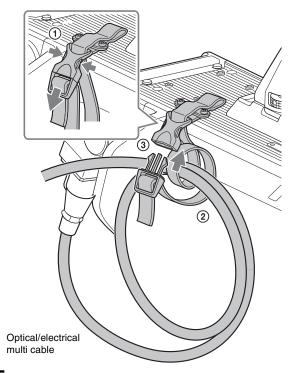
2 Remove the cover seal from the camera as shown in the following diagram.



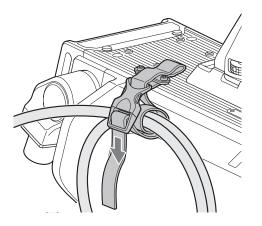
3 Secure the cable clamp belt to the camera, using the two supplied +B3×8 screws.



4 ① Release the buckle, ② bundle the cable with the belt, ③ then lock the buckle again.



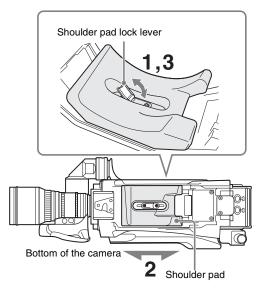
 ${\bf 5} \quad {\rm Adjust \ the \ length \ by \ pulling \ down \ the \ end \ of \ the \ belt.}$



Adjusting the Shoulder Pad Position

You can shift the shoulder pad from its center position (factory setting) backward by up to 10 mm (13/32 inch) or forward by up to 25 mm (1 inch). This adjustment helps you get the best balance for shooting with the camera on your shoulder.

Adjustment procedure



- **1** Raise the lever in the center of the shoulder pad to unlock the shoulder pad.
- 2 Slide the shoulder pad backward or forward until it is in the most convenient position.
- **3** Move the lever down to lock the shoulder pad in the selected position.

Mounting the Camera to a Tripod

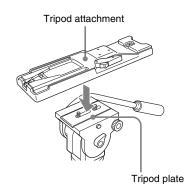
Mount the camera to a tripod using a VCT-14 Tripod Attachment.

Notes

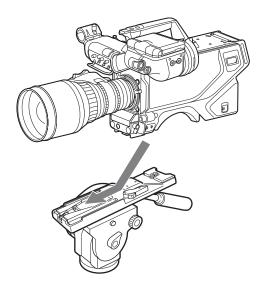
- Select an appropriate hole from among those at the bottom of the tripod attachment considering the balance of the weight of the camera and the tripod attachment. If an inappropriate hole is selected, the camera may fall over and may cause injury or damage.
- Check that the size of the selected hole matches that of the screw of the tripod. If they do not match, the tripod attachment cannot be attached to the tripod securely.

Attachment procedure

1 Attach the tripod attachment to the tripod and secure it with the screw.



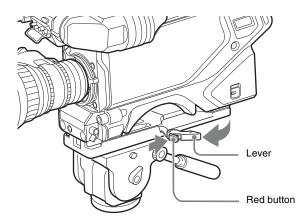
2 Place the camera on the tripod attachment, and slide forward it along the groove of the tripod attachment until it clicks.



3 Make sure that the camera is securely attached by moving it back and forth.

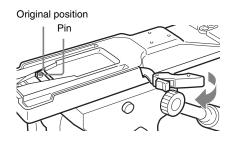
Removing the camera from the tripod attachment

Hold down the red button and pull the lever in the direction of the arrow.



If the pin of the tripod attachment does not return to its original position

After removing the camera, if the pin of the tripod attachment does not return to its original position, hold down the red button and move the lever in the direction of the arrow to return the pin to its original position. It is not possible to mount a camera with the pin not seated.



Adjustments and Settings for Shooting

Adjusting the Black Balance and White Balance

In order to maintain high picture quality, it is necessary to set the black balance and white balance appropriately for the conditions.

Black balance adjustment

The black balance needs adjustment in situations like the following:

- The first time the camera is used
- When the camera is used after a long period of disuse
- When the surrounding temperature changes greatly

• When the gain value is changed using the setup menus Normally, there is no need to adjust the black balance every time the camera is turned on.

White balance adjustment

Always readjust the white balance when lighting conditions change.

About the viewfinder screen

After the process of adjusting the black balance or white balance begins, messages about the progress and results of the adjustment will be displayed on the viewfinder screen.

Note

Adjusted values set through automatic adjustment, and other settings, are stored in the camera's memory and preserved even when the camera power is turned off.

Adjusting the black balance

Execute auto black balance (ABB) adjustment from the MSU or RCP.

Automatic adjustment of black balance begins.

In automatic adjustment of black balance, both the black set and black balance are adjusted.

During adjustment, a message like the one in the figure below will be displayed on the viewfinder screen.



When the adjustment process is completed, the message "ABB : OK" will be displayed. The adjusted value is automatically stored in memory.

Notes

• During black balance adjustment, the iris will be automatically closed.

- During black balance adjustment, the gain switching circuit will work automatically, and the viewfinder screen will flicker several times. This is not a malfunction.
- If not in a completely shielded environment, attach the lens cap and then execute auto black balance (ABB) adjustment.

When automatic black balance adjustment fails

If the automatic black balance adjustment process does not end successfully, the error message "ABB : NG" will be displayed on the viewfinder screen for approximately three seconds.

If this error message is displayed, try black balance adjustment again.

If the error message continues to be displayed after several attempts, the camera requires internal inspection.

About black balance memory

The black balance values stored in memory will be preserved even when the camera power is turned off.

Adjusting the white balance

- **1** Execute auto white balance (AWB) adjustment from the MSU or RCP.
- **2** Select the filter setting according to the lighting conditions.

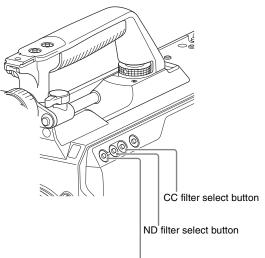
To select the ND filter

Press the ND filter select button while holding the FILTER LOCAL button depressed.

Each press of the select button switches the available ND filters (clear, 1/4 ND, 1/16 ND) in sequence.

To select the CC (color temperature conversion) filter Press the CC filter select button while holding the FILTER LOCAL button depressed.

Each press of the select button switches the available CC filters (3200K, 4300K, 6300K) in sequence.



FILTER LOCAL button

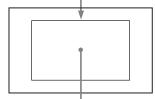
I	ND filte	er	Color temperature convers filter	
-	1	Clear	А	3200K (clear)

ND filter Color temperature conv filter		emperature conversion	
2	1/4 ND	В	4300K
3	1/16 ND	С	6300K

3 Place a white pattern in the same lighting conditions as the subject, and zoom in on it so that a white area is obtained in the screen to satisfy the positional and quantitative requirements illustrated below.

A white object (white cloth, a white wall, etc.) near the subject may be used in place of a white pattern.

A rectangle centered in the screen. The length of the sides must be at least 70% of the height and width of the screen.



Within this rectangle, there must be an area of white greater than 10% of the entire screen.

Note

Be careful not to have any spots of high illumination in the rectangle.

4 Adjust the lens iris opening.

With a manually adjusted lens: Set the iris to an appropriate value.

With a lens which has automatic iris control: Set the lens' automatic/manual iris control switch to automatic.

5 Execute auto white balance (AWB) from the MSU or RCP.

White balance automatic adjustment begins.

During adjustment, the message "AWB : EXECUTING" will be displayed on the viewfinder screen.

A message like the one in the figure below will be displayed, and the adjustment process will complete. The adjusted value is automatically stored.



Note

When using a zoom lens with automatic iris control capability, hunting¹⁾ may occur. Adjust the lens' iris gain control (labeled IG, IS, S, etc.).

¹⁾ Hunting: The automatic iris responds over and over, and the image repeatedly darkens and lightens. For more information, refer to the lens' operation manual.

When automatic white balance adjustment fails

If the white balance adjustment process does not end successfully, the error message "AWB : NG" will be displayed on the viewfinder screen for approximately three seconds. If this error message is displayed, try white balance adjustment again.

If the error message continues to be displayed after several attempts, the camera requires internal inspection.

Setting the Electronic Shutter

This section explains the different modes which can be used for the electronic shutter and gives the procedures for setting the shutter mode and shutter speed.

About the shutter modes

The shutter modes that can be used with the electronic shutter of the camera and the shutter speeds that may be selected are as follows:

Shutter modes and speeds

Shutter mode	Shutter speeds [*]	Usage
Standard	1/100, 1/125, 1/250, 1/500, 1/1000, 1/2000 (seconds)	Use to obtain clear images of quickly moving subjects
ECS (Extended Clear Scan)	Continuously variable in the range of 59.96 Hz to 4600 Hz	Use to obtain images on video monitors without horizontal striping

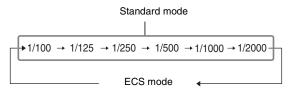
The values in the table are those for 59.94P. With other formats, the available values are different.

Selecting the shutter mode and speed

Change the shutter speed (SHUTTER) from the MSU or RCP. The current shutter setting will be displayed on the viewfinder screen for about three seconds.

Example: "SHUTTER: 1/250"

Example: When 59.94P is selected



Setting the Focus Assist Functions

Using the OPERATION menu, the assist functions for easier focusing on the viewfinder, can be activated.

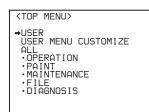
Adding the VF detail signal

Adding the VF detail signal to sharp edges in the image on the viewfinder screen makes it easier to check the focusing condition by observing changes in the detail signal or in the color converted from the detail signal (color detail).

The focus setting where the detail signal becomes strongest is the best focus setting.

- **1** Turn on the camera.
- 2 Set the DISPLAY switch to MENU while holding the MENU SEL knob/ENTER button pressed. The camera enters Menu mode, and "TOP" is displayed at the upper right corner of the screen.
- 3 Turn the MENU SEL knob/ENTER button to align the arrow marker (→) to "TOP" and press the MENU SEL knob/ENTER button.

The TOP MENU screen appears.



4 Turn the MENU SEL knob/ENTER button to align the arrow marker (→) to OPERATION and press the MENU SEL knob/ENTER button.

The CONTENTS page of the OPERATION menu is displayed.

CONTENTS	00	TOP
+01. (VF DISPLAY) 02. ('!'IND) 03. (VF MARKER) 04. (VF DETAIL) 05. (DYNAMIC FOCU 06. (FOCUS POSITIC 07. (FOCUS POSITIC 08. (FOLLOW FOCUS 09. (FOCUS ASSIST 10. (ZEBRA)	IN MET IN MET >	TER1> TER2>

5 Turn the MENU SEL knob/ENTER button to align the arrow marker (→) to <VF DETAIL> and press the MENU SEL knob/ENTER button.

The <VF DETAIL> page is displayed.

<vf detail=""></vf>	⇒ 04 TOP
UF DETAIL : CRISP : FREQUENCY: FLICKER : AREA : ZOOM LINK: COLOR DETAIL PEAK COLOR CHROMA LEVEL DYNAMIC FOCUS	: 0FF .: 25%

6 Turn the MENU SEL knob/ENTER button to align the arrow marker (→) to the item to be set and press the MENU SEL knob/ENTER button.

To use the VF detail signal

Set VF DETAIL to ON to activate the VF detail function to add the detail signal to sharp edges in the image. You can adjust the signal level (strength) in the range of 0% to 100% (default: 25%).

You can adjust the characteristics of the detail signal with the menu items below.

CRISP: Adjust to eliminate fine portions of the detail signal.

- **FREQUENCY:** Change the detection band of sharp edges.
- FLICKER: Turn ON/OFF the function to flicker the detail signal, which makes it easier to check the signal on a viewfinder screen.

AREA: To limit the area where to display the detail signal.

ZOOM LINK: Set the VF detail level at the WIDE position. (The VF detail level changes according to the zoom position.)

To use the color detail

Set COLOR DETAIL to ON to convert the VF detail signal to a specified color. This makes it easier to check the signal on an LCD screen, including the viewfinder screen. The display color can be selected in the column next to ON.

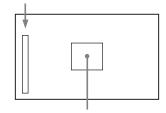
(The color detail function is turned OFF when either the dynamic focus function or the kinetic function is turned ON.)

You can adjust the coloring with the menu items below.

- **PEAK COLOR:** Turn ON/OFF the function to change the color where the detail signal is strongest.
- **CHROMA LEVEL:** To reduce the chroma components of the video signal (only for video signals on the viewfinder).
- DYNAMIC FOCUS: Turn the DYNAMIC FOCUS indicator ON/OFF (detailed dynamic focus settings are set on the <DYNAMIC FOCUS> page). The dynamic focus function is enabled when shooting in 4K.
- 7 Turn the MENU SEL knob/ENTER button to display the desired setting and press the MENU SEL knob/ ENTER button.
- **8** To finish the adjustment, set the DISPLAY switch to OFF to exit Menu mode.

Displaying the focus assist indicators

The focus assist indicator function extracts the irregularities of a subject and converts the integrated values to a level indicator, which shows the focus condition.



Level indicator (its position and operations can be adjusted.)

Area marker to display the detection area of the focus (its size and position can be adjusted.)

The focus setting where the indicator shows the maximum level is the best focus setting.

(The range of the indicator substantially changes depending on picture elements or shooting environments. Adjust it with GAIN and OFFSET as required.)

- **1** Display the CONTENTS page of the OPERATION menu (referring to steps 1 to 4 in *"Adding the VF detail signal" (page 18)*.
- 2 Turn the MENU SEL knob/ENTER button to align the arrow marker (→) to <FOCUS ASSIST> and press the MENU SEL knob/ENTER button.

The <FOCUS ASSIST> page is displayed.

<focus assis<="" th=""><th>T> → 09 TOP</th></focus>	T> → 09 TOP
INDICATOR : MODE : LEVEL : GAIN : OFFSET : AREA MARKER : SIZE : POSITION : POSITION H: POSITION H:	OFF BOX BTM 40% QUICK 50 OFF MIDDLE CENTER 50 50

3 Turn the MENU SEL knob/ENTER button to align the arrow marker (→) to the item to be set and press the MENU SEL knob/ENTER button.

To use the level indicator

Setting INDICATOR to ON displays the level indicator on the viewfinder.

You can set the display format with the menu items below. **MODE:** Set the type and position of the indicator.

LEVEL: Set the density and the response speed of the indicator.

GAIN: Set the sensitivity of the indicator.¹⁾

OFFSET: Set the offset of the focus detection value.²⁾

- ¹⁾ Normally, the sensitivity of the indicator is automatically set to the optimum value in conjunction with the AREA MARKER SIZE set value. Use this setting when an optimum sensitivity value cannot be obtained, depending on the shooting environment.
- ²⁾ Normally, the optimum offset is automatically set in conjunction with the AREA MARKER SIZE and MASTER GAIN set values. Use this setting when the optimum offset cannot be obtained, depending on the shooting environment.

To use the area marker

Setting AREA MARKER to ON displays the detection area of the focus as a marker on the viewfinder screen. You can set the size and position of the detection area with the menu items below.

- SIZE: Changes the detection area size. (If the area size is too large, both the subject and the background are included in the area, making the indicator display susceptible to deviate from the subject.)
- **POSITION:** Roughly set the position of the detection area. **POSITION H:** Finely adjust the position of the detection area in the horizontal directions.
- **POSITION V:** Finely adjust the position of the detection area in the vertical directions.
- 4 Turn the MENU SEL knob/ENTER button to display the desired setting and press the MENU SEL knob/ ENTER button.
- **5** To finish the adjustment, set the DISPLAY switch to OFF to exit Menu mode.

Notes

- The level indicator and the effect area marker cannot be displayed simultaneously. Whichever you set to ON last is preferentially displayed.
- The area marker and the aspect safety marker cannot be displayed simultaneously Whichever you set to ON last is preferentially displayed.
- When displaying the focus assist indicators, check that the flange focal length has been precisely adjusted.

For details about the flange focal length, see "Adjusting the Flange Back (Flange Focal Length)" (page 12).

Setting the Dynamic Focus Function Detail

This sets the detail of the dynamic focus indicator.

The dynamic focus function is enabled when shooting in 4K. The dynamic focus function adds a marking indicator, derived from the luminance signal and color signal, to the area where 4K resolution signal is being output. This is used for effectively displaying the 4K image focus point.

- **1** Display the CONTENTS page of the OPERATION menu (referring to steps 1 to 4 in *"Adding the VF detail signal" (page 18)*.
- 2 Turn the MENU SEL knob/ENTER button to align the arrow marker (→) to <DYNAMIC FOCUS> and press the MENU SEL knob/ENTER button.

The <DYNAMIC FOCUS> page is displayed.

<dynamic foc<="" th=""><th>US</th><th>> → 05 TOP</th></dynamic>	US	> → 05 TOP
DYNAMIC FOCU FREQUENCY ZOOM LINK CRISP	IS :	OFF EXTRA-LOW OFF MODE1 100% 6%
LEVEL	:	LOW
PEAK COLOR THRESHOLD COLOR LEVEL		YELLOW 50% 19%

3 Turn the MENU SEL knob/ENTER button to align the arrow marker (→) to the item to be set and press the MENU SEL knob/ENTER button.

To use dynamic focus

Setting DYNAMIC FOCUS on the <VF DETAIL> page or this page to ON displays markings, derived from the luminance signal and color signal, in the region where a 4K resolution image is obtained.

You can set the marking detail with the menu items below.

- **FREQUENCY:** Set the bandwidth of the 4K resolution high-frequency signal to detect to one of four options. It is set to (AUTO) when ZOOM LINK is ON.
- **ZOOM LINK:** Automatically adjusts the dynamic focus function to appropriate characteristics according to the zoom position. Four modes are available for selection to match the lens being used. It also sets the level at the WIDE position mark.
- **CRISP:** Adjust to eliminate fine portions of the detail signal.

LEVEL: Set the brightness level of the marking signal to add.

PEAK COLOR: Set the color added to the marking indicator where the detected value exceeds a fixed level.

- **THRESHOLD:** Set the threshold value for displaying PEAK COLOR.
- **COLOR LEVEL:** Set the saturation of the color of the PEAK COLOR indicator.
- 4 Turn the MENU SEL knob/ENTER button to display the desired setting and press the MENU SEL knob/ ENTER button.
- **5** To finish the adjustment, set the DISPLAY switch to OFF to exit Menu mode.

Setting the Camera Outputs

You can specify video signals directly output from the camera, with menu operations.

Note

The MAIN (camera picture), RET (return video), or VF (the same picture as that displayed on the viewfinder screen) setting is common to SD-SDI and VBS. Different signals cannot be output.

The menu pages used for the output settings have been registered to the USER menu at the factory.

- <SYSTEM FORMAT>
- <TEST OUT>
- SDI OUT>

Set the following menu items to the settings shown in the table.

For details on menu operations and the USER menu, see "Menu Operations" (page 24).

Outputting the signal being shot (camera picture)

The same textual information as that displayed on the viewfinder screen can be added to the output signal by setting CHARACTER to "ON" on the <SDI OUT> or <TEST OUT> page.

To output HD-SDI

Menu page	Page No.	Item	Setting
<sdi out=""></sdi>	M11	SDI-MONI OUT	MAIN

To output SD-SDI

Menu page	Page No.	Item	Setting
<sdi out=""></sdi>	M11	SDI-MONI OUT	SD-SDI
		DOWN CONVERTER SELECT	MAIN

To output VBS

Menu page	Page No.	Item	Setting
<test out=""></test>	M10	OUTPUT	VBS
		DOWN CONVERTER SELECT	MAIN

Constantly outputting a return video

- When a camera control unit is connected, one of the signals being supplied to the camera control unit can be output from the camera.
- The last selected return signal is output.
- The same textual information as that displayed on the viewfinder screen can be added to the output signal by

setting CHARACTER to "ON" on the <SDI OUT> or <TEST OUT> page.

To output HD-SDI

Menu page	Page No.	Item	Setting
<sdi out=""></sdi>	M11	SDI-MONI OUT	RET

To output SD-SDI

Menu page	Page No.	Item	Setting
<sdi out=""></sdi>	M11	SDI-MONI OUT	SD-SDI
		DOWN CONVERTER SELECT	RET

To output VBS

Menu page	Page No.	Item	Setting
<test out=""></test>	M10	OUTPUT	VBS
		DOWN CONVERTER SELECT	RET

Outputting the same image as that on the viewfinder screen

- With HD-SDI, you can obtain a signal that includes the same information as that being displayed on the viewfinder screen according to the settings of the VF MARKER, CHARACTER, VF DETAIL, ZEBRA, etc. The ON/OFF or other settings for adding information are common to those for the viewfinder. The output is synchronized with switching among Y, R, G, and B or switching to a return signal.
- With SD-SDI or VBS, the output is synchronized only with switching between a return signal and the camera image. It does not correspond to switching among Y, R, G, and B. Information other than CHARACTER (such as VF MARKER, VF DETAIL, ZEBRA) cannot be added to the output.

Note

With the settings for outputting the same image as that on the viewfinder screen, the output will be obtained in 1080i, even if the format setting is 720P.

To output HD-SDI

Menu page	Page No.	Item	Setting
<sdi out=""></sdi>	M11	SDI-MONI OUT	VF

To output SD-SDI

Menu page	Page No.	Item	Setting
<sdi out=""></sdi>	M11	SDI-MONI OUT	SD-SDI
		DOWN CONVERTER SELECT	VF

To output VBS

Menu page	Page No.	Item	Setting
<test out=""></test>	M10	OUTPUT	VBS
		DOWN CONVERTER SELECT	VF

Outputting via 3G-SDI

The SDI-1 output becomes 3G-SDI output.

To output in 1080/59.94P or 1080/50P

Menu page	Page No.	Item	Setting
<system< td=""><td>M09</td><td>ACTIVE LINE</td><td>1080</td></system<>	M09	ACTIVE LINE	1080
FORMAT>		(Format)	59.94P or 50P
<sdi out=""></sdi>	M11	SDI-1 OUT	3G-SDI

Outputting via Dual Link

The SDI-1 output is assigned to Link A, SDI-2 output to Link B.

To output in 1080/59.94P or 1080/50P

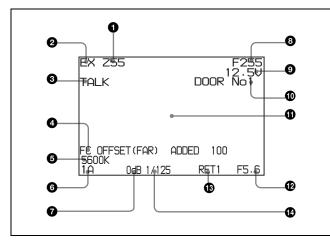
Menu page	Page No.	Item	Setting
<system m0<br="">FORMAT></system>	M09	ACTIVE LINE	1080
		(Format)	59.94P or 50P
<sdi out=""></sdi>	M11	SDI-1 OUT	MAIN/ LINK-A
		SDI-2 OUT/IN	MAIN/ LINK-B

Viewfinder Screen Status Display

Besides the video image, the viewfinder can display text and messages showing the camera settings and operation status, as well as items such as a center marker or safety zone marker.

When the DISPLAY switch is set to DISPLAY

Items set to ON using the menu or related switches will be displayed on the upper and lower edges of the screen.



Zoom position

Indicates the approximate position of the zoom lens variator between wide angle (0) and telephoto (99).

2 Lens extender

"EX" is displayed when a lens extender is in use. "X12" is displayed for a lens with X1.2 extender.

TALK indicator

Displayed when the intercom microphone is set to ON.

4 Follow focus indicator

Displayed if an offset is superimposed when follow focus is enabled.

5600K mode

Displayed when 5600K is set to ON.

6 Filter

Displays the type of filter currently selected. The number (1, 2, 3) indicates the ND filter, and the letter (A, B, C) is for the CC filter selection.

Gain value

Displays the video gain value (dB) set with the GAIN switch.

6 Focus position

Shows the focus position of a zoom lens as a numeric value (0 to 255 (infinity)).

Note

Displayed only when a serial communication lens is connected.

Battery voltage

Displays the input voltage.

Focus position meter marker name

Displays the marker name of the focus position meter.

① Setting change / adjustment process message area

This area is only used when the MESSAGE item of the menu is set to other than OFF.

F value

Indicates the lens F (iris opening) value.

B Return indicator

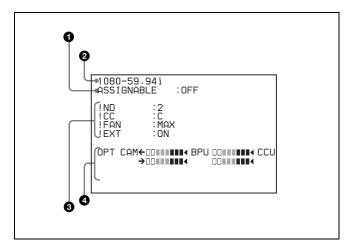
Displayed when a return picture is displayed. The numeral indicates the displayed return picture channel.

Shutter/ECS

Displays the shutter/ECS status. Nothing is displayed if the electronic shutter is set to OFF.

When you press the CANCEL/STATUS switch to STATUS

The status display is changed to show the following items.



Assignable switch indicator

The function assigned to the assignable switch (page 6) is indicated.

For the functions that can be assigned, see OPERATION menu "<SWITCH ASSIGN1> 14 (U09)" (page 39).

2 Format indicator

The current video format is displayed.

'!' display area

This area is used to display abnormal statuses, using the <'!' IND> function. Display options can be set, using the menu.

For details, see "<'!' IND> 02 (U05)" (page 34) in the OPERATION menu.

4 Light sensor level indicators

This area shows the light sensor levels in segments.

- CAM ← BPU: Light sensor level at the BPU connector (page 7) of the camera
- $CAM \rightarrow BPU$: Light sensor level at the CAMERA connector of the BPU
- BPU ← CCU: Light sensor level at the CCU connector of the BPU
- $\ensuremath{\mathsf{BPU}} \to \ensuremath{\mathsf{CCU}}$ Light sensor level at the CAMERA connector of the CCU

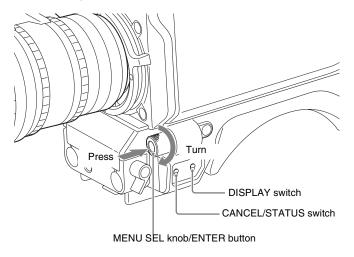
Note

If a camera control unit other than an HDCU2000/2500 is connected, correct indications may not be obtained.

Menu Operations

The menus displayed on the viewfinder screen enable various settings of the camera.

The following controls are used to operate the menus.



Starting Menu Operations

To display a menu page

Set the DISPLAY switch from OFF to MENU. The menu page that last operated will be displayed. (If it is the first time, the CONTENTS page of the OPERATION menu will be displayed.)

To display the TOP MENU screen

If you set the DISPLAY switch from OFF to MENU while holding the MENU SEL knob/ENTER button pressed, "TOP" is displayed at the upper right corner of the screen. Selecting it displays the TOP MENU screen, which lists the available menus, and you can select the menus on this screen.

TOP MENU screen

<top menu=""></top>	
→USER USER MENU CUSTOMIZE ALL •DPERATION •PAINT •MAINTENANCE •FILE •DIAGNOSIS	

To disable the "TOP" indication

Turn the power once off then on again, or set the DISPLAY switch from OFF to MENU while holding the CANCEL/ STATUS switch pressed to CANCEL. This disables the TOP selection.

Available menus

USER menu

This menu can include menu pages selected from among the OPERATION, PAINT, MAINTENANCE, FILE, and DIAGNOSIS menus, for convenience. Changing, adding, and deleting pages can be performed with the USER MENU CUSTOMIZE menu.

USER MENU CUSTOMIZE menu

This menu allows you to edit the USER menu.

For details, see "Editing the USER Menu" (page 27).

ALL menu

This menu permits you to control all items of the OPERATION menu, PAINT menu, MAINTENANCE menu, FILE menu, and DIAGNOSIS menu as a single menu.

OPERATION menu

This menu contains items for camera operators to operate the camera. It mainly permits viewfinder, intercom, and switch settings.

PAINT menu

This menu contains items for making detailed image adjustments while using a waveform monitor to monitor the waveforms output from the camera. Support of a video engineer is usually required to use this menu. These item settings are mainly for use with an external remote control panel or master setup unit.

MAINTENANCE menu

This menu contains items for performing camera maintenance operations, such as changing the system or setting infrequently used "paint" items.

FILE menu

This menu is for performing file operations, such as writing or clearing the reference file.

DIAGNOSIS menu

This menu enables you to confirm the self-diagnostic information.

To select a menu on the TOP MENU screen

- **1** Turn the MENU SEL knob/ENTER button to align the arrow marker (\rightarrow) with the desired menu indication.
- **2** Press the MENU SEL knob/ENTER button. The CONTENTS page or the last operated page of the selected menu is displayed.

Selecting Pages

When selecting a page from a CONTENTS page

Example: CONTENTS page of the OPERATION menu

If the screen can be scrolled, arrows will indicate the direction of scrolling.

1

	CONTENTS	00	TOP
➡ marker	OI - <vf display=""> O2 - <' I IND> D3 - <vf marker=""> D3 - <vf marker=""> D4 - <vf detail=""> O5 - <dynamic focus<br="">O6 - <focus positio<br="">O7 - <focus positio<br="">O8 - <focus assistio<br="">O9 - <focus assistio<="" td=""><td>N MET N MET</td><td></td></focus></focus></focus></focus></dynamic></vf></vf></vf></vf>	N MET N MET	
	10. <zebra></zebra>		

Turn the MENU SEL knob/ENTER button to align the arrow marker (\rightarrow) to the page to be set and press the MENU SEL knob/ENTER button.

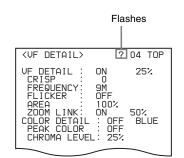
The selected page is displayed.

<pre><vf detail=""> → 04 TOP VF DETAIL : ON 25% CRISP : 0 FREQUENCY: 9M FLICKER : OFF AREA : 100% 200M LINK: ON 50% COLOR DETAIL : OFF ELEAK_COLOR_: 0FF</vf></pre>		Page number
CRISP : 0 FREQUENCY: 9M FLICKER : 0FF AREA : 100% ZOOM LINK: 0N 50% COLOR DETAIL : 0FF BLUE PEAK COLOR : 0FF	<pre><vf detail=""></vf></pre>	→ 04 TOP
CHRUMA LEVEL: 25%	CRISP FREQUENCY FLICKER AREA ZOOM LINK: COLOR DETAIL	0 9M 0FF 100% 0N 50% : 0FF BLUE : 0FF

To change the displayed page

1 Check that the arrow marker (→) is located at the left of the page number, then press the MENU SEL knob/ ENTER button.

The arrow marker (\rightarrow) will change to a flashing "?" mark.

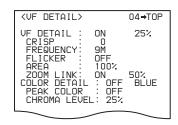


- **2** Turn the MENU SEL knob/ENTER button to flip through the pages.
- 3 When the desired page is displayed, press the MENU SEL knob/ENTER button. The "?" mark changes back to the arrow marker (→), and

operations with the displayed page are enabled.

To return to the TOP MENU screen

Align the arrow marker (\rightarrow) with "TOP" at the top right of the menu page then press the MENU SEL knob/ENTER button.



The TOP MENU screen appears.

Setting Menu Items

If a "?" mark is flashing at the left of the page number, press the MENU SEL knob/ENTER button to change it to the arrow marker (\rightarrow). Setting on the displayed page is enabled.

- 1 Turn the MENU SEL knob/ENTER button to align the arrow marker (→) with the desired item.
- 2 Press the MENU SEL knob/ENTER button. The arrow marker (→) will change to a flashing "?" mark.
- **3** Turn the MENU SEL knob/ENTER button to change the setting value.

When the knob is rotated quickly, the values will change quickly; when rotated slowly, the values will change slowly.

To reset a changed value

If you press the CANCEL/STATUS switch toward CANCEL before pressing the MENU SEL knob/ENTER button, the setting will be returned to its previous value.

To interrupt settings

Set the DISPLAY switch to OFF to turn off the menu screen display.

The setting operation can be restarted by setting the DISPLAY switch back to MENU.

4 Press the MENU SEL knob/ENTER button.

The "?" mark changes back to the arrow marker (\rightarrow) , and the new setting will be registered.

5 To change other setting items on the same menu page, repeat steps 1 to 4.

To specify a character string

When you press the MENU SEL knob/ENTER button with the arrow marker (→) pointing to an item for which a character string, such as a file ID, is to be specified, a cursor and the list of selectable characters are displayed.

The displayed cursor can be moved by rotating the MENU SEL knob/ENTER button.

1 Set the cursor to the position where you wish to enter a character, then press the MENU SEL knob/ENTER button.

Another cursor appears on the character list.

2 Set the cursor to the character to be entered and press the MENU SEL knob/ENTER button. Repeat steps 1 and 2.

By selecting INS on the line below the character list, you can enter a space at the cursor position.

Selecting DEL deletes the character at the cursor position.

You can return to step **1** without changing the character by selecting RET.

If you enter the permitted maximum number of characters (up to the stop mark at the right end of the line), the cursor moves to ESC on the line below the character list.

To register the new string you have set, select END and press the MENU SEL knob/ENTER button.

To restore the previous string, select ESC and press the MENU SEL knob/ENTER button.

To return a menu item to its standard value

Select the menu item to be returned to its standard value then hold the MENU SEL knob/ENTER button pressed for 3 seconds while the arrow marker (→) is displayed. If "10 SEC CLEAR" has been set to ON on the <FILE CLEAR> page of the FILE menu, you can return the setting in the reference file for the item being selected to the factory-set value by holding the MENU SEL knob/ENTER button pressed for another 10 seconds.

To end menu operations

Set the DISPLAY switch to OFF.

Editing the USER Menu

You can select desired pages and items from the OPERATION, PAINT, MAINTENANCE, FILE, and DIAGNOSIS menus and register them to the USER menu. If you specify pages or items frequently used for the USER menu, you can easily call and use them.

Menu page	USER menu No.	Source menu / page No.	
<vf out=""></vf>	U01	OPERATION	13
<vf detail=""></vf>	U02	OPERATION	04
<focus assist=""></focus>	U03	OPERATION	09
<vf display=""></vf>	U04	OPERATION	01
<'!' IND>	U05	OPERATION	02
<vf marker=""></vf>	U06	OPERATION	03
<cursor></cursor>	U07	OPERATION	11
<zebra></zebra>	U08	OPERATION	10
<switch assign1=""></switch>	U09	OPERATION	14
<switch assign2=""></switch>	U10	OPERATION	15
<headset mic=""></headset>	U11	OPERATION	18
<system format=""></system>	U12	MAINTENANCE	M09
<test out=""></test>	U13	MAINTENANCE	M10
<sdi out=""></sdi>	U14	MAINTENANCE	M11
<rom version=""></rom>	U15	DIAGNOSIS	D03

The following pages are included on the factory-set USER menu:

For the items on each page, see the corresponding source menu page in the table in "Menu List" (page 30).

The USER MENU CUSTOMIZE menu allows you to configure a USER menu that consists only of pages and items that you need, by your adding, deleting or replacing pages.

Editing by items

The USER MENU CUSTOMIZE menu allows you to add a new page to the USER menu and add desired items to the page.

While the EDIT page contains factory-preset items, the USER 1 EDIT to USER 19 EDIT pages are all blank in their initial state. You can register up to 10 items, including blank lines, on each of these pages.

To add items to a page

Proceed as follows.

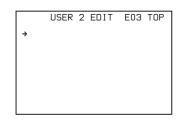
- 1 Set the DISPLAY switch from OFF to MENU while holding the MENU SEL knob/ENTER button pressed. The TOP MENU screen appears.
- 2 Turn the MENU SEL knob/ENTER button to move the arrow marker (→) to "USER MENU CUSTOMIZE" then press the MENU SEL knob/ENTER button. If this is the first time the USER MENU CUSTOMIZE menu has been displayed, the CONTENTS page of the menu appears.

If the USER MENU CUSTOMIZE menu has been used before, the page last accessed appears.

3 If the CONTENTS page is displayed, turn the MENU SEL knob/ENTER button to move the arrow marker (→) to any of USER 1 EDIT to USER 19 EDIT then press the MENU SEL knob/ENTER button to display the page.

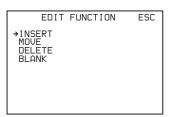
If a different page is displayed, turn the MENU SEL knob/ENTER button until the desired page appears, then press the MENU SEL knob/ENTER button to select the page.

Example: When you select the USER 2 EDIT page



4 Move the arrow marker (→) to the item to be added (this operation is unnecessary if no item exists on the page, as shown in the figure for step 3) then press the MENU SEL knob/ENTER button.

The EDIT FUNCTION screen appears.



5 Move the arrow marker (→) to "INSERT" and press the MENU SEL knob/ENTER button.

The page with the last item added appears.

<sw status=""></sw>	PO1 ESC
FLARE :→ ON GAMMA : OF BLK GAM : OFF KNEE : ON WHT CLIP: ON DETAIL : ON LVL DEP : ON SKIN DTL: OFF MATRIX : OFF	

6 Add the items.

① Turn the MENU SEL knob/ENTER button until the page that has the desired items appears then press the MENU SEL knob/ENTER button. ② Turn the MENU SEL knob/ENTER button to move the arrow marker (→) to the desired item then press the MENU SEL knob/ENTER button.

The USER 2 EDIT page appears again, displaying the newly added item.

7 Add the remaining items by repeating steps 4 to 6. You can add up to 10 items on one page.

To delete items from a page

Proceed as follows.

- 1 Move the arrow marker (→) to the item to be deleted, and press the MENU SEL knob/ENTER button. The EDIT FUNCTION screen appears.
- 2 Select DELETE then press the MENU SEL knob/ ENTER button. The previously displayed page appears again, and the

message "DELETE OK? YES→NO" appears at the upper right.

3 To delete, turn the MENU SEL knob/ENTER button to move the arrow marker (→) to "YES," and press the MENU SEL knob/ENTER button.

To change the order of items on a page

Proceed as follows.

- 1 Turn the MENU SEL knob/ENTER button to move the arrow marker (→) to the item to be moved then press the MENU SEL knob/ENTER button. The EDIT FUNCTION screen appears.
- 2 Select MOVE then press the MENU SEL knob/ENTER button.

The previously displayed page appears again.

3 Turn the MENU SEL knob/ENTER button to move the arrow marker (→) to the position where you wish to move the item then press the MENU SEL knob/ENTER button.

**	ITEM MO	VE		ESC
→ŬF	OUT	:	COLOR	
VF	DETAIL	:	OFF	
CUF	RKER RSOR BRA SW		ON OFF OFF	
•ASS	GIGNABLE	÷	OFF	

The item selected in step **1** moves to the position that you selected in step **3**.

In the above example, "ASSIGNABLE" is moved to the top and the other items are moved down one line.

To insert a blank line

Proceed as follows.

1 Turn the MENU SEL knob/ENTER button to move the arrow marker (→) to the item above which you wish to insert a blank line.

The EDIT FUNCTION screen appears.

2 Select BLANK then press the MENU SEL knob/ENTER button.

The previously displayed page appears again, and a blank line is inserted above the specified item.

Note

You cannot insert a blank line on a page where 10 items have already been registered.

Editing by pages

You can add a page to the USER menu, delete a page from the USER menu, or replace pages, using the EDIT PAGE of the USER MENU CUSTOMIZE menu.

To add a page

Proceed as follows.

1 Select USER MENU CUSTOMIZE on the TOP MENU screen.

If this is the first time the USER MENU CUSTOMIZE menu has been displayed, the CONTENTS page of the menu appears.

If the USER MENU CUSTOMIZE menu has been used before, the page last accessed appears.

2 If the CONTENTS page is displayed, turn the MENU SEL knob/ENTER button to move the arrow marker (→) to "EDIT PAGE" then press the MENU SEL knob/ ENTER button to display the EDIT PAGE screen. If a different page is displayed, turn the MENU SEL knob/ENTER button until the EDIT PAGE screen appears, then press the MENU SEL knob/ENTER button to select the page.

EDIT PAGE	E01	TOP
↓↓ 01. <vf out=""></vf>		
→N2. <uf detail=""></uf>		
03. <focus assis<="" td=""><td>T></td><td></td></focus>	T>	
04. (VF DISPLAY>		
05.<'!' IND> 06. <vf marker=""></vf>		
08. (SPIRIT LEVE	L>	
09. <zebra></zebra>		
10. <switch assi<="" td=""><td>GN1></td><td></td></switch>	GN1>	

Turn the MENU SEL knob/ENTER button to move the arrow marker (→) to where you wish to add the page, then press the MENU SEL knob/ENTER button. The EDIT FUNCTION screen appears.

	EDIT	FUNCTION	ESC
→INSE MOVE DELE			

4 Select INSERT then press the MENU SEL knob/ ENTER button.

The selection screen appears.

CON	FENTS	ESC
↓↓ →01.USER 02.USER 03.USER 04.USER 05.USER 06.USER 07.USER 08.USER	1	ESU
TUTULK	10	

5 Turn the MENU SEL knob/ENTER button to move the arrow marker (→) to the desired page, then press the MENU SEL knob/ENTER button.

This adds the number and name of the selected page above the item selected in step **3**.

To cancel addition of a page

Before pushing the MENU SEL knob/ENTER button in step 5, turn the MENU SEL knob/ENTER button to move the arrow marker (\rightarrow) to "ESC" at the top right of the screen, then press the MENU SEL knob/ENTER button. The EDIT PAGE screen appears again.

To delete a page

Proceed as follows.

1 On the EDIT PAGE screen of the USER MENU CUSTOMIZE menu, move the arrow marker (→) to the page to be deleted, and press the MENU SEL knob/ ENTER to the menu to the state of the menu set of the state of the stat

The EDIT FUNCTION screen appears.

2 Select DELETE then press the MENU SEL knob/ ENTER button.

The previously displayed page appears again, and the message "DELETE OK? YES → NO" appears at the upper right.

ITEM DELETE DELETE OK? YES→NO	ESC
01. (VF OUT) 02. (VF DETAIL)	
03. (FOCUS ASSIST)	
●O4.〈VF DISPLAY〉 O5.〈'!' IND〉	
06. <vf marker=""></vf>	
07. <cursor> 08.<spirit level=""></spirit></cursor>	
09. <zebra> 10.<switch assign1=""></switch></zebra>	

3 To delete, turn the MENU SEL knob/ENTER button to move the arrow marker (→) to "YES," and press the MENU SEL knob/ENTER button.

To move a page

Proceed as follows.

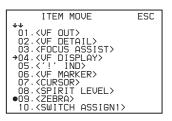
1 Display the EDIT PAGE screen of the USER MENU CUSTOMIZE menu. Turn the MENU SEL knob/ENTER button to move the arrow marker (→) to the page that you wish to move. The EDIT FUNCTION screen appears.

2 Select MOVE then press the MENU SEL knob/ENTER

button.

The EDIT PAGE screen appears again.

3 Turn MENU SEL knob/ENTER button to move the arrow marker (→) to the position to which you wish to move the page selected in step 1.



4 Press the MENU SEL knob/ENTER button. The page selected in step 1 is moved to the position selected in step 3.

In the above example, <ZEBRA> moves to the "04" position, and the <VF DISPLAY> and following pages move down one line.

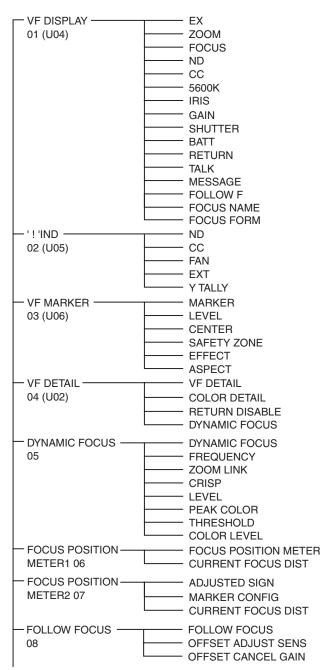
Menu List

This section shows the menus to be displayed on the viewfinder screen in tables.

- For the pages that have been registered in the USER menu at the factory, the USER menu page numbers are indicated in parenthesis in the No. column of the tables.
- A CONTENTS page (numbered 00) is also provided for each menu.

Menu Tree

OPERATION menu

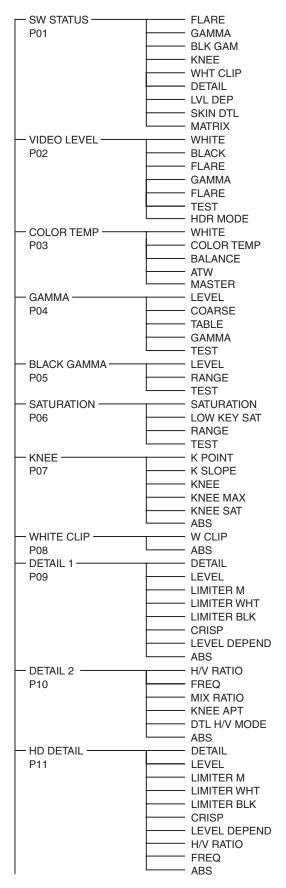


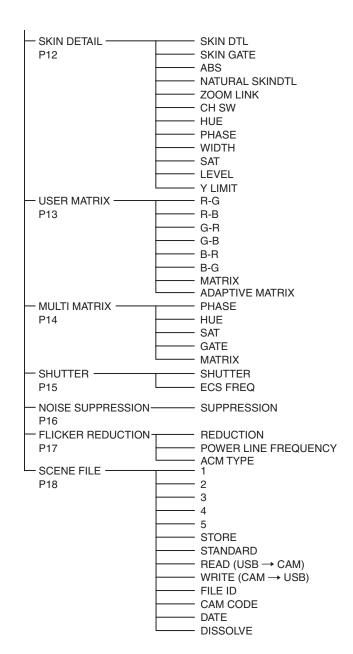
Legend

HDLA: HDLA1500-series Large Lens Adaptor CCU: HDCU2000 or HDCU2500 Camera Control Unit BPU: BPU4800 Baseband Processor Unit Bold values (e.g. ON, OFF, 0): Default settings Execute using ENTER: Execute by pressing the MENU SEL knob/ ENTER button.

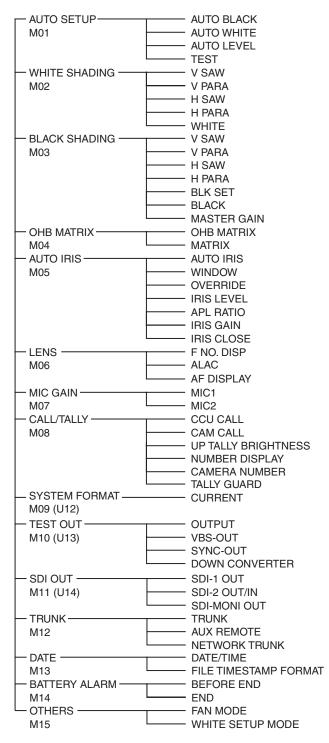
FOCUS ASSIST 09 (U03) ZEBRA 10 (U08) CURSOR 11 (U07) SPIRIT LEVEL 12 VF OUT 13 (U01)	 INDICATOR AREA MARKER ZEBRA ZEBRA1 ZEBRA2 CURSOR BOX MEMORY INDICATOR ANGLE VF OUT RET MIX VF MIX DIRECTION MIX VF MODE MIX VF LEVEL CHARACTER LEVEL PinP
	ASSIGNABLE
14 (U09)	VFASSIGN
	VF OUT SW
SWITCH ASSIGN2	LENS VTR S/S
15 (U10)	FRONT RET1
	FRONT RET2
	HANDLE SW1
	HANDLE SW2
	RET CTRL CONNECTOR
16 RETURN	RET1 SW SEL
	RET2 SW SEL
	RET3 SW SEL
	· RET3 SW SEL
	INTERCOM1
	INTERCOM2
- INTERCOM1	INTERCOM1 RECEIVE SELECT
19	INTERCOM1/2
	ENG/PROD (JN/SY models only)
- INTERCOM2	INTERCOM2 RECEIVE SELECT
20	INTERCOM1/2
	ENG/PROD (JN/SY models only)
21	TRACKER RECEIVE SELECT
21	INPUT LEVEL
	OUTPUT LEVEL L-CH
EARPHONE	OUTPUT LEVEL R-CH
22	EARPHONE RECEIVE SELECT
	READ (USB \rightarrow CAM)
23	WRITE (CAM \rightarrow USB)
	PRESET
	FILE ID
	CAM CODE
	DATE

PAINT menu

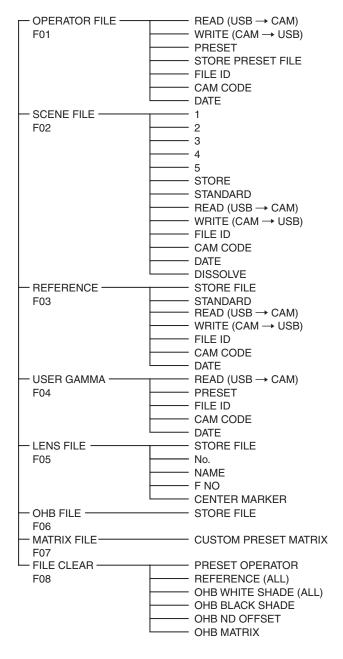




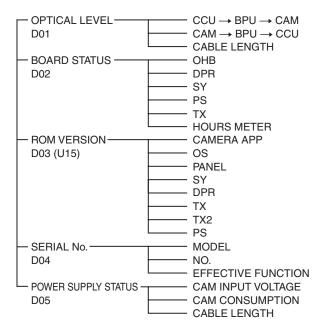
MAINTENANCE menu



FILE menu



DIAGNOSIS menu



OPERATION Menu

OPERATION			
Page name Page No.	Item	Settings	Description
<vf display=""></vf>	EX	<u>ON</u> , OFF, 3S	
01 (U04)	ZOOM	ON, <u>OFF</u> , 3S	
	DISP	<u>LEFT</u> , RIGT	
	FOCUS	ON, <u>OFF</u> , 3S	Valid only when a serial lens is used.
	ND	<u>ON</u> , OFF, 3S	
	CC	<u>ON</u> , OFF, 3S	
	5600K	<u>ON</u> , OFF, 3S	
	IRIS	<u>ON</u> , OFF, 3S	
	GAIN	<u>ON</u> , OFF, 3S	
	SHUTTER	<u>ON</u> , OFF, 3S	
	BATT	ON, <u>OFF</u> , 3S	
	RETURN	<u>ON</u> , OFF, 3S	
	TALK	<u>ON</u> , OFF, 3S	
	MESSAGE	<u>ALL</u> , WRN, AT, OFF	ALL: Displays all messages.
			WRN: Displays warning messages and higher.
			AT: Displays Auto Setup messages and higher.
	FOLLOW F	ON, <u>OFF</u> , 3S	
	FOCUS NAME	OFF, 1S, 3S, 5S, <u>ON</u>	Sets whether to show/hide the marker name and sets the display time.

OPERATION			
Page name Page No.	Item	Settings	Description
<vf display=""> 01 (U04)</vf>	FOCUS FORM	NORMAL, ABS (AUTO), ABS	Sets the focus display method.
		(m), ABS (ft)	NORMAL : Displays a value in the range 0 to 255 (no units).
			ABS (AUTO): Displays in units of meters or feet, according to the units setting on the lens.
			ABS (m): Displays in meters.
			ABS (ft): Displays in feet.
			The NORMAL setting is not available when a Cooke lens is attached. The default is ABS (AUTO).
<'!' IND>	ND	<u>ON</u> , OFF	[IND]: Turns the '!' display area (page 23) on/off.
02 (U05)		1, 2, 3 (combination allowed)	[NORMAL]: Specifies the conditions under which the '!'
	CC	<u>ON</u> , OFF	 indication is not to be displayed even if [IND] is ON. (By specifying the standard or normal conditions
		A, B, C (combination allowed)	here, non-standard or abnormal conditions can be
	FAN	<u>ON</u> , OFF	found with the '!' indication on the viewfinder
		AUTO1, AUTO2, MIN, MAX	_ screen.)
	EXT	<u>ON</u> , OFF	e.g.: With the default setting of ND, the '!' indicator is
	Y TALLY	<u>ON</u> , OFF	displayed when an ND filter other than 1 is selected.
<vf marker=""></vf>	MARKER	<u>ON</u> , OFF	Sets MARKER to ON/OFF.
03 (U06)		WHITE, BLACK, DOT	_
	LEVEL	0 to 100%, <u>40%</u>	_
	CENTER	ON, <u>OFF</u>	
		<u>1</u> , 2, 3, 4	1: Full cross hairs
			2: Full cross hairs with a hole
			3: Center
			4: Center with a hole
	SAFETY ZONE	ON, <u>OFF</u>	
		80.0, <u>90.0</u> , 92.5, 95.0%	
	EFFECT	ON, <u>OFF</u> , OFF(ASSIST IND), OFF(AF DISP)	OFF(ASSIST IND): Displayed when INDICATOR of <focus assist=""> is ON.</focus>
			OFF(AF DISP): Displayed when AF DISPLAY of <lens> is ON.</lens>
	ASPECT	ON, <u>OFF</u>	
		16:9, 15:9, 14:9, 13:9, <u>4:3</u> , (4.3)	(4.3): If VF SCAN is set to 4:3 when HDLA is attached (cannot be changed)
	MASK	ON, <u>OFF</u> , (ON)	(ON): If VF SCAN is set to 4:3 when HDLA is attached (cannot be changed)
		0 to 15, <u>12</u>	Sets the darken level outside the aspect area.
	SAFETY	ON, <u>OFF</u> , (AREA)	Sets the safety marker in Aspect mode.
		80.0, <u>90.0</u> , 92.5, 95.0%	OFF(AREA): Displayed when AREA MARKER of <focus assist=""> is ON.</focus>

OPERATION			
Page name Page No.	Item	Settings	Description
<vf detail=""></vf>	VF DETAIL	<u>ON</u> , OFF, (ON), (OFF)	Settings in (): When HDLA is attached (cannot be
04 (U02)		0% to 100%, (0% to 100%), <u>25%</u>	- changed)
	CRISP	–99 to +99, <u>0</u>	
	FREQUENCY	<u>9M</u> , 14M, 18M	
	FLICKER	ON, <u>OFF</u>	
	AREA	<u>100%</u> , 70%, 60%, 50%, 40%	
	ZOOM LINK	<u>ON</u> , OFF	
		0%, 25%, <u>50%</u> , 75%, 100%	
	COLOR DETAIL	ON, <u>OFF</u>	
		<u>BLUE</u> , RED, YELLOW	
	PEAK COLOR	ON, <u>OFF</u>	
	CHROMA LEVEL	100%, 50%, <u>25%</u> , 0%	
	RETURN DISABLE	ON, <u>OFF</u>	
	DYNAMIC FOCUS	ON, <u>OFF</u> , (OFF)	(OFF): When shooting in HD-HFR
<dynamic focus=""></dynamic>	DYNAMIC FOCUS	<u>OFF</u> , ON	
05	FREQUENCY	<u>EXTRA-LOW</u> , LOW, MIDDLE, HIGH, (AUTO)	Sets the bandwidth of the 4K resolution high- frequency signal to detect.
			(AUTO): Displayed when ZOOM LINK is ON
	ZOOM LINK	ON, <u>OFF</u>	
		MODE1, MODE2, MODE3, MODE4	Sets characteristics according to the zoom position.
		0%, 25%, 50%, 75%, <u>100%</u>	Sets the level at the WIDE position mark.
	CRISP	0% to 99%, <u>6%</u>	Adjust to eliminate fine portions of the detected signal.
	LEVEL	LOW , MIDDLE, HIGH, VERY- HIGH	Sets the brightness level of the marking signal.
	PEAK COLOR	OFF, RED, BLUE, GREEN, BROWN, PURPLE, <u>YELLOW</u>	
	THRESHOLD	0% to 99%, <u>50%</u>	Sets the threshold level for adding color specified using PEAK COLOR.
	COLOR LEVEL	0% to 99%, <u>19%</u>	Sets the saturation of the color of the PEAK COLOR indicator.
<focus position<br="">METER1></focus>	FOCUS POSITION METER	<u>OFF</u> , ON	Shows/hides the focus position meter.
06	NEAR LIMIT	<u>0</u> to 999	Sets the NEAR edge of the focus position meter.
	FAR LIMIT	0 to <u>999</u>	Sets the FAR edge of the focus position meter.
	DIRECTION	HORIZONTAL, VERTICAL	Sets the display direction of the focus position meter. HORIZONTAL: Horizontal display at the top of the screen.
			VERTICAL: Vertical display along the right edge of the screen.
	SIZE	<u>NORMAL</u> , HALF	Sets the display size of the focus position meter.
	RULED LINE	<u>OFF</u> , ON	Shows/hides ruled lines.
			· · · · · · ·
	INDEX COLOR	BLACK, <u>WHITE</u>	Sets the index color.
	INDEX COLOR INDEX WIDTH	BLACK, <u>WHITE</u> <u>1</u> to 5	Sets the index color. Sets the index width.

OPERATION			
Page name Page No.	Item	Settings	Description
<focus position<="" td=""><td>ADJUSTED SIGN</td><td></td><td></td></focus>	ADJUSTED SIGN		
METER2> 07	SENSE	1 to 5, <u>2</u>	Sets the adjustment sensitivity.
07			Increasing the value increases the sensitivity.
	NAME DISP	OFF, 1S, 3S, 5S, <u>ON</u>	Sets whether to show/hide the marker name and sets the display time.
	FRAME DISP	OFF, 1S, 3S, 5S, <u>ON</u>	Sets whether to show/hide the adjustment frame and sets the display time.
	FRAME WIDTH	1 to 5, <u>2</u>	Sets the width of the adjustment frame.
	MARKER CONFIG		
	[REG] MKR1, 2, 3	Execute using ENTER.	Registers a marker at the current focus position.
			(Cannot be registered here if marker registration has been assigned to a dedicated switch.)
	[DISP] MKR1, 2, 3	<u>OFF</u> , ON	Shows/hides markers.
			(Cannot be registered here if marker registration has been assigned to a dedicated switch.)
	[COLOR] MKR1, 2, 3	RED, GREEN, BLUE, YELLOW,	Sets the color of triangular parts of the marker.
		ORANGE, PURPLE, GRAY, BLACK, WHITE	(Cannot be registered here if marker registration has been assigned to a dedicated switch.)
	[NAME] MKR1, 2, 3	Max. 8 characters	Sets the text of the marker name.
		(Default value: MARKER 1 to 3)	See "To specify a character string" (page 26).
	[POS] MKR1, 2, 3	<u>0</u> to 999	Sets the position of the marker.
	CURRENT FOCUS DIST		Displays the current focus distance (display only).
<follow focus=""></follow>	FOLLOW FOCUS	<u>OFF</u> , ON	
08	OFFSET ADJUST SENS	1, 2, <u>3</u> , 4, 5	Sets the sensitivity of superimposing the offset of the MSU.
	OFFSET CANCEL GAIN	1, 2, 3 , 4, 5	Sets the sensitivity of canceling the offset on the demand side.
<focus assist=""> 09 (U03)</focus>	INDICATOR	ON, OFF , OFF(EFFECT), OFF(AF DISP)	OFF(EFFECT): Displayed when EFFECT of <vf MARKER> is ON.</vf
			OFF(AF DISP): Displayed when AF DISPLAY of <lens> is ON.</lens>
	MODE	<u>BOX</u> , B&W, COL	
		<u>BTM</u> , LEFT, TOP, RIGHT	
	LEVEL	0 to 100%, <u>40%</u>	
		QUICK, SMOOTH	
	GAIN	0 to 99, <u>50</u>	
	OFFSET	0 to 99, <u>50</u>	
	AREA MARKER	ON, <u>OFF</u> , OFF(ASPECT)	OFF(ASPECT) : Displayed when ASPECT SAFETY of <vf marker=""> is ON.</vf>
	SIZE	SMALL, MIDDLE , LARGE	
	POSITION	LEFT, <u>CENTER</u> , RIGHT	
	POSITION H	0 to 99, <u>50</u>	
	POSITION V	0 to 99, <u>50</u>	
<zebra></zebra>	ZEBRA	ON, <u>OFF</u>	
10 (U08)		<u>1</u> , 2, 1&2	
	ZEBRA1		
	LEVEL	50 to 109%, <u>70%</u>	
	WIDTH	0 to 30%, <u>10%</u>	
	ZEBRA2	50 to 109%, <u>100%</u>	

OPERATION			
Page name Page No.	Item	Settings	Description
<cursor></cursor>	CURSOR	ON, <u>OFF</u>	Displayed only if HDLA attached.
11 (U07)		WHITE, BLACK, DOT	
	LEVEL	0% to 100%, <u>40%</u>	
	BOX/CROSS	BOX, CROSS	
	H POSITION	0 to 99, <u>50</u>	Displayed only if HDLA attached.
	V POSITION	0 to 99, <u>50</u>	
	WIDTH	0 to 99, <u>50</u>	
	HEIGHT	0 to 99, <u>50</u>	
	BOX MEMORY	1/2/3: <u>OFF</u> , ON	
	H POSI	1/2/3: 0 to 99, <u>50</u>	
	V POSI	1/2/3: 0 to 99, <u>50</u>	
	WIDTH	1/2/3: 0 to 99, <u>50</u>	
	HEIGHT	1/2/3: 0 to 99, <u>50</u>	
<spirit level=""> 12</spirit>	INDICATOR	ON, <u>OFF</u>	When this is set to ON, BOX MEMORY for <cursor> does not function.</cursor>
	MODE	<u>1</u> , 2	Switches the display method of the indicator.
	REVERSE	<u>OFF</u> , ON	Inverts the movement of the indicator horizontally.
	SCALE	50% to 150%, <u>100%</u>	Adjusts the horizontal width of the indicator.
	H POSITION	0 to 99, <u>50</u>	
	V POSITION	0 to 99, <u>97</u>	
	ANGLE		Displays the inclination angle (display only).
	OFFSET	–99 to +99, <u>0</u>	
	SET ZERO ANGLE	Execute using ENTER.	Designates the current angle as level (0°).
	CLEAR	Execute using ENTER.	Sets OFFSET to 0.

OPERATION			
Page name Page No.	Item	Settings	Description
<vf out=""> 13 (U01)</vf>	VF OUT	COLOR, Y, R, G, B, (COLOR), (Y), (R), (G), (B), (RET), (R+G), (R+B), (G+B)	Settings in (): When HDLA is attached (cannot be changed)
	RET MIX VF	ON, <u>OFF</u> , (ON), (OFF)	Settings in (): When HDLA is attached (cannot be changed)
	MIX DIRECTION	MAIN, <u>RET</u>	
	MIX VF MODE	<u>Y-MIX</u> , Y/C-MIX, WIRE(W), WIRE(B)	
	MIX VF LEVEL	0 to <u>99%</u>	
	CHARACTER LEVEL	0 to 5, <u>4</u>	
	PinP	OFF, RETURN, HD PROMPTER	
	POSITION	<u>1</u> , 2, 3, 4	
	SIZE	1/2.5, <u>1/3</u> , 1/4	
	MODE	PinP OFF: PinP RETURN: 1, 2, 3, 4	: Main picture, 🚺 : Return picture, 💹 : HD Prompter picture
		PinP HD PROMPTER: 1, 2	PinP: OFF
			Mode RET SW OFF RET SW ON
			PinP: RETURN
			Mode RET SW OFF RET SW ON
			1
			2
			3
			4
			PinP: HD PROMPTER
			Mode RET SW OFF RET SW ON
			1
			2

OPERATION			
Page name Page No.	Item	Settings	Description
<switch assign1=""> 14 (U09)</switch>	ASSIGNABLE	OFF, RETURN1 SW, RETURN2 SW, INCOM1, INCOM2, VF DETAIL, MIX VF, 5600K, FAN MAX, VF ASSIGN SW1, VF ASSIGN SW2, SPIRIT LEVEL INDICATOR, FOCUS ASSIST INDICATOR, PinP, RET1 SW TOGGLE, RET2 SW TOGGLE, RET3 SW TOGGLE, CURSOR ALL OFF, FLAG, DYNAMIC FOCUS	JN/SY models only. When HDLA is attached: OFF, EXTENDER, 5600K, FAN MAX, PinP, FLAG, DYNAMIC FOCUS
		OFF, RETURN1 SW, RETURN2 SW, ENG, PROD, VF DETAIL, MIX VF, 5600K, FAN MAX, VF ASSIGN SW1, VF ASSIGN SW2, SPIRIT LEVEL INDICATOR, FOCUS ASSIST INDICATOR, PinP, RET1 SW TOGGLE, RET2 SW TOGGLE, RET3 SW TOGGLE, CURSOR ALL OFF, FLAG, DYNAMIC FOCUS	CE/CN models only. When HDLA is attached: OFF, EXTENDER, 5600K, FAN MAX, PinP, FLAG, DYNAMIC FOCUS
	VF ASSIGN	OFF, <u>VF ASSIGN SW1</u> , VF ASSIGN SW2, PinP	Displayed only when HDLA is attached.
	VF OUT SW	VF OUT RGB, FOCUS POSITION METER	Displayed only when HDLA is attached. (When set to FOCUS POSITION METER, VF OUT SW (R/G/B) can be used to register/display marker 1 2/3.)

OPERATION			
Page name Page No.	Item	Settings	Description
<switch assign2=""> 15 (U10)</switch>	LENS VTR S/S	<u>SW</u> , INCOM1, INCOM2	Assigns a function to the VTR START/STOP switch on the mounted lens.
		JN/SY models only.	-
		OFF, RETURN1 SW, <u>RETURN2</u> <u>SW</u> , ENG, PROD	
		CE/CN models only.	
	FRONT RET1	OFF, <u>RETURN1 SW</u> , RETURN2 SW, INCOM1, INCOM2	
		JN/SY models only.	_
		OFF, <u>RETURN1 SW</u> , RETURN2 SW, ENG, PROD	
		CE/CN models only.	
	FRONT RET2	OFF, RETURN1 SW, <u>RETURN2</u> <u>SW</u> , INCOM1, INCOM2	
		JN/SY models only.	_
		OFF, RETURN1 SW, <u>RETURN2</u> <u>SW</u> , ENG, PROD	
		CE/CN models only.	
	HANDLE SW1	OFF, RETURN1 SW , RETURN2 SW, INCOM1, INCOM2, ZOOM(T)	
		JN/SY models only.	
		OFF, <u>RETURN1 SW</u> , RETURN2 SW, ENG, PROD, ZOOM(T)	-
		CE/CN models only.	
	HANDLE SW2	OFF, RETURN1 SW, RETURN2 SW, <u>INCOM1</u> , INCOM2, ZOOM(W)	
		JN/SY models only.	
		OFF, RETURN1 SW, RETURN2 SW, <u>ENG</u> , PROD, ZOOM(W)	-
		CE/CN models only.	
	ZOOM SPEED	0 to 99, <u>20</u>	
<ext switch=""></ext>	RET CTRL CONNECTOR		
16	RET1 Pin5	OFF, RETURN1 SW , RETURN2 SW, RETURN3 SW, INCOM 1, INCOM 2, EXTENDER, 5600K, VF DETAIL, SPIRIT LEVEL, FOCUS ASSIST, PinP, VF ASSIGN SW1, VF ASSIGN SW2	This function works when each pin of the RET CTRL connector contacts with GND (Pin3).
		JN/SY models only.	
		OFF, RETURN1 SW , RETURN2 SW, RETURN3 SW, ENG, PROD, EXTENDER, 5600K, VF DETAIL, SPIRIT LEVEL, FOCUS ASSIST, PinP, VF ASSIGN SW1, VF ASSIGN SW2	-
		CE/CN models only.	

OPERATION			
Page name Page No.	Item	Settings	Description
<ext switch=""> 16</ext>	RET2 Pin6	OFF, RETURN1 SW, <u>RETURN2</u> <u>SW</u> , RETURN3 SW, INCOM 1, INCOM 2, EXTENDER, 5600K, VF DETAIL, SPIRIT LEVEL, FOCUS ASSIST, PinP, VF ASSIGN SW1, VF ASSIGN SW2	This function works when each pin of the RET CTRL connector contacts with GND (Pin3).
		JN/SY models only.	
		OFF, RETURN1 SW, <u>RETURN2</u> <u>SW</u> , RETURN3 SW, ENG, PROD, EXTENDER, 5600K, VF DETAIL, SPIRIT LEVEL, FOCUS ASSIST, PinP, VF ASSIGN SW1, VF ASSIGN SW2	
		CE/CN models only.	_
	RET3 Pin4	OFF, RETURN1 SW, RETURN2 SW, RETURN3 SW , INCOM 1, INCOM 2, EXTENDER, 5600K, VF DETAIL, SPIRIT LEVEL, FOCUS ASSIST, PinP, VF ASSIGN SW1, VF ASSIGN SW2, TALLY	
		JN/SY models only.	-
		OFF, RETURN1 SW, RETURN2 SW, <u>RETURN3 SW</u> , ENG, PROD, EXTENDER, 5600K, VF DETAIL, SPIRIT LEVEL, FOCUS ASSIST, PinP, VF ASSIGN SW1, VF ASSIGN SW2, TALLY	
		CE/CN models only.	
	INCOM1 Pin1	OFF, RETURN1 SW, RETURN2 SW, RETURN3 SW, INCOM 1, INCOM 2, EXTENDER, 5600K, VF DETAIL, SPIRIT LEVEL, FOCUS ASSIST, PinP, VF ASSIGN SW1, VF ASSIGN SW2	-
		JN/SY models only.	_
		OFF, RETURN1 SW, RETURN2 SW, RETURN3 SW, <u>ENG</u> , PROD, EXTENDER, 5600K, VF DETAIL, SPIRIT LEVEL, FOCUS ASSIST, PinP, VF ASSIGN SW1, VF ASSIGN SW2	
		CE/CN models only.	_
	INCOM2 Pin2	OFF, RETURN1 SW, RETURN2 SW, RETURN3 SW, INCOM 1, INCOM 2, EXTENDER, 5600K, VF DETAIL, SPIRIT LEVEL, FOCUS ASSIST, PinP, VF ASSIGN SW1, VF ASSIGN SW2	
		JN/SY models only.	_
		OFF, RETURN1 SW, RETURN2 SW, RETURN3 SW, ENG, PROD , EXTENDER, 5600K, VF DETAIL, SPIRIT LEVEL, FOCUS ASSIST, PinP, VF ASSIGN SW1, VF ASSIGN SW2	
		CE/CN models only.	

17 RE	m TT1 SW SEL TT2 SW SEL TT3 SW SEL	Settings CCU RET1, CCU RET2, CCU RET3, CCU RET4	Description Varies based on the RET 1 button setting.
17 RE	T2 SW SEL		
RE		CCU RET3, CCU RET4	
RE	T3 SW SEL		Varies based on the RET 2 button setting.
		CCU RET1, CCU RET2, <u>CCU RET3</u> , CCU RET4	
RE	T1 SW + RET2 SW	RET1 SW, RET3 SW	Changes operation when you press both the RET 1 button and RET 2 button at the same time.
			RET1 SW : Functions as the RET 1 button.
			RET3 SW : Functions as the RET 3 button.
	TERCOM1	DYNAMIC, CARBON, MANUAL	
18 (U11)	LEVEL	-60 dB, -50 dB, -40 dB, -30 dB, -20 dB, (<u>-60 dB)</u> , (-50 dB), (-40 dB), (-30 dB),	Settings in (): With DYNAMIC or CARBON (cannot be changed)
		(-20 dB)	
	DOWED	-6, <u>0</u> , 6 dB	
	POWER	ON, OFF, (ON), <u>(OFF)</u>	Settings in (): With DYNAMIC or CARBON (cannot be changed)
	UNBAL	ON, OFF, <u>(ON)</u> , (OFF)	Settings in (): With CARBON (cannot be changed)
INT	TERCOM2	DYNAMIC, CARBON, MANUAL	
	LEVEL	-60 dB, -50 dB, -40 dB, -30 dB, -20 dB, <u>(-60 dB)</u> , (-50 dB), (-40 dB), (-30 dB), (-20 dB)	Settings in (): With DYNAMIC or CARBON (cannot be changed)
		–6, <u>0</u> , 6 dB	Input gain
	POWER	ON, OFF, (ON), (OFF)	Settings in (): With DYNAMIC or CARBON (cannot be changed)
	UNBAL	<u>ON</u> , OFF, (ON), (OFF)	Settings in (): With CARBON (cannot be changed)
	TERCOM1 RECEIVE	SEPARATE, MIX	
	INTERCOM	, LEFT , RIGHT, BOTH	JN/SY models only When ENG/PROD is set to MIX, this item is split into ENG and PROD items (with same setting).
	ENG	, LEFT , RIGHT, BOTH	On JN/SY models, these items are displayed only
	PROD	, left , right, both	when ENG/PROD is set to MIX.
	PGM1	, LEFT, <u>RIGHT</u> , BOTH	
	PGM2	, LEFT, RIGHT , BOTH	
	TRACKER	, left , right, both	
	SIDE TONE	MU, 1 to 99, <u>50</u>	
INT	TERCOM1/2	<u>SEPARATE</u> , MIX	
	IG/PROD	SEPARATE, MIX	JN/SY models only.

OPERATION			
Page name Page No.	Item	Settings	Description
<intercom2> 20</intercom2>	INTERCOM2 RECEIVE SELECT	<u>SEPARATE</u> , MIX	
	INTERCOM	, left , right, both	JN/SY models only When ENG/PROD is set to MIX, this item is split into ENG and PROD items (with same setting).
	ENG	, <u>LEFT</u> , RIGHT, BOTH	On JN/SY models, these items are displayed only
	PROD	, <u>LEFT</u> , RIGHT, BOTH	when ENG/PROD is set to MIX.
	PGM1	, LEFT, <u>RIGHT</u> , BOTH	
	PGM2	, LEFT, <u>RIGHT</u> , BOTH	
	TRACKER	, LEFT, RIGHT, BOTH	
	SIDE TONE	MU, 1 to 99, <u>50</u>	
	INTERCOM1/2	<u>SEPARATE</u> , MIX	
	ENG/PROD	<u>SEPARATE,</u> MIX	JN/SY models only.
<tracker> 21</tracker>	TRACKER RECEIVE SELECT	<u>SEPARATE</u> , MIX	
	INTERCOM	, <u>LEFT</u> , RIGHT, BOTH	JN/SY models only
			When ENG/PROD is set to MIX, this item is split into ENG and PROD items (with same setting).
	ENG	, <u>LEFT</u> , RIGHT, BOTH	On JN/SY models, these items are displayed only
	PROD	, <u>LEFT</u> , RIGHT, BOTH	when ENG/PROD is set to MIX.
	PGM1	, LEFT, RIGHT , BOTH	
	PGM2	, LEFT, <u>RIGHT</u> , BOTH	
	INPUT LEVEL	–20 dBu, <u>0 dBu</u>	
		−6 dBu, <u>0 dBu</u> , 6 dBu	
	OUTPUT LEVEL L-CH		
	OUTPUT LEVEL R-CH		
<earphone> 22</earphone>	EARPHONE RECEIVE	<u>SEPARATE</u> , MIX	
	INTERCOM	, <u>LEFT</u> , RIGHT, BOTH	JN/SY models only
			When ENG/PROD is set to MIX, this item is split into ENG and PROD items (with same setting).
	ENG	, <u>LEFT</u> , RIGHT, BOTH	On JN/SY models, these items are displayed only
	PROD	, <u>LEFT</u> , RIGHT, BOTH	when ENG/PROD is set to MIX.
	PGM1	, LEFT, <u>RIGHT</u> , BOTH	
	PGM2	, LEFT, <u>RIGHT</u> , BOTH	
	TRACKER	, <u>LEFT</u> , RIGHT, BOTH	
	LEVEL	0 to 99, <u>50</u>	
<operator file=""></operator>	$READ\;(USB\toCAM)$	Execute using ENTER.	Reads the operator file from a USB drive.
23	WRITE (CAM \rightarrow USB)	Execute using ENTER.	Writes the current settings of the operator file items to a USB drive.
	PRESET	Execute using ENTER.	Sets the operator file items to the preset values in internal memory.
	FILE ID	Max. 16 characters	Enters a comment for the operator file to be written to a USB drive.
			See "To specify a character string" (page 26).
	CAM CODE	Camera code	Display only
	DATE	Date	Display only

PAINT Menu

PAINT			
Page name Page No.	Item	Settings	Description
<sw status=""> P01</sw>	FLARE	<u>ON</u> , OFF	
	GAMMA	<u>ON</u> , OFF	
	BLK GAM	ON, <u>OFF</u>	
	KNEE	<u>ON</u> , OFF	
	WHT CLIP	<u>ON</u> , OFF	
	DETAIL	<u>ON</u> , OFF	
	LVL DEP	<u>ON</u> , OFF	
	SKIN DTL	ON, <u>OFF</u>	
	MATRIX	ON, <u>OFF</u>	
<video level=""></video>	WHITE	R/G/B: –99 to +99, <u>0</u>	R, G, B, and M (master) values can be independently
P02	BLACK	R/G/B/M: -99 to +99, 0	set.
	FLARE	R/G/B/M: -99 to +99, 0	— (M cannot be set for WHITE.)
	GAMMA	R/G/B/M: -99 to +99, <u>0</u>	—
	FLARE	<u>ON</u> , OFF	
	TEST	OFF, SAW, 10STEP	
	HDR MODE	OFF, LIVE-HDR	Display only
	SDR GAIN	, <u>0.0 dB</u> to –15 dB	: Displayed when HDR MODE is OFF (cannot be
	BLACK HDR OFFSET	, –99 to +99, <u>0</u>	changed)
<color temp=""></color>	WHITE	R/G/B: –99 to +99, <u>0</u>	
P03	AUTO WHITE BALANCE	Execute using ENTER.	
	COLOR TEMP	0 K to 65535 K, <u>3200 K</u>	
	BALANCE	–99 to +99, <u>0</u>	
	ATW	ON, <u>OFF</u>	
	SPEED	1, 2, 3, <u>4</u>	
	MASTER	–3.0 dB to +12.0 dB, <u>0.0 dB</u>	
<gamma> P04</gamma>	LEVEL	R/G/B/M: -99 to +99, 0	R, G, B, and M (master) values can be independently set.
	COARSE	0.35 to 0.90 (0.05 steps), 0.45	
	TABLE	STANDARD, HYPER, USER	
		1, 2, 3, 4, <u>5</u> , 6, 7	With STANDARD or USER selected (only 1 to 5 are available for USER)
			 Equivalent to a camcorder ×4.5 gain ×3.5 gain Equivalent to SMPTE-240M
			5 : Equivalent to ITU-R709 6 : ×5.0 gain 7 : ×5.0 – 709
		1, 2, 3, <u>4</u>	With HYPER selected 1: 325% to 100%
			2 : 460% to 100% 3 : 325% to 109% 4 : 460% to 109%
	GAMMA	<u>ON</u> , OFF	
	TEST	OFF, SAW, 10STEP	

PAINT			
Page name Page No.	Item	Settings	Description
 	LEVEL	R/G/B/M: -99 to +99, 0	R, G, B, and M (master) values can be independently set.
	RANGE	LOW, L.MID, H.MID, <u>HIGH</u>	
		ON, <u>OFF</u>	
	TEST	OFF, SAW, 10STEP	
<saturation></saturation>	SATURATION	–99 to +99, <u>0</u>	
P06		ON, <u>OFF</u>	
	LOW KEY SAT	–99 to +99, <u>0</u>	
	RANGE	LOW, L.MID, H.MID, <u>HIGH</u>	
		ON, <u>OFF</u>	
	TEST	OFF, SAW, 10STEP	
<knee></knee>	K POINT	R/G/B/M: -99 to +99, 0	R, G, B, and M (master) values can be independently
P07	K SLOPE	R/G/B/M: -99 to +99, 0	set. Absolute values are displayed in ABS mode except for M (master).
	KNEE	<u>ON</u> , OFF	
	KNEE MAX	ON, OFF	
	KNEE SAT	–99 to +99, <u>0</u>	
		ON, OFF	
	ABS		Highlighted: ABS (Absolute) mode
<white clip=""></white>	W CLIP	–99 to +99, <u>0</u>	
P08		<u>ON</u> , OFF	
	ABS		Highlighted: ABS (Absolute) mode
<detail 1=""></detail>	DETAIL	<u>ON</u> , OFF	
P09	LEVEL	–99 to +99, <u>0</u>	Absolute value is displayed in ABS mode.
	LIMITER [M]	–99 to +99, <u>0</u>	
	LIMITER [WHT]	–99 to +99, <u>0</u>	Absolute value is displayed in ABS mode.
	LIMITER [BLK]	–99 to +99, <u>0</u>	Absolute value is displayed in ABS mode.
	CRISP	–99 to +99, <u>0</u>	Absolute value is displayed in ABS mode.
	LEVEL DEPEND	–99 to +99, <u>0</u>	Absolute value is displayed in ABS mode.
		<u>ON</u> , OFF	
	ABS		Highlighted: ABS (Absolute) mode
<detail 2=""></detail>	H/V RATIO	–99 to +99, <u>0</u>	Absolute value is displayed in ABS mode.
P10	FREQ	–99 to +99, <u>0</u>	Absolute value is displayed in ABS mode.
	MIX RATIO	–99 to +99, <u>0</u>	Absolute value is displayed in ABS mode.
	KNEE APT	–99 to +99, <u>0</u>	Absolute value is displayed in ABS mode.
		ON, <u>OFF</u>	
	DTL H/V MODE	<u>H/V</u> , V only	
	ABS		Highlighted: ABS (Absolute) mode

PAINT			
Page name Page No.	Item	Settings	Description
<hd detail=""> P11</hd>	DETAIL	<u>ON</u> , OFF	
	LEVEL	–99 to +99, <u>0</u>	Absolute value is displayed in ABS mode.
	LIMITER [M]	–99 to +99, <u>0</u>	
	LIMITER [WHT]	–99 to +99, <u>0</u>	Absolute value is displayed in ABS mode.
	LIMITER [BLK]	–99 to +99, <u>0</u>	Absolute value is displayed in ABS mode.
	CRISP	–99 to +99, <u>0</u>	Absolute value is displayed in ABS mode.
	LEVEL DEPEND	–99 to +99, <u>0</u>	Absolute value is displayed in ABS mode.
		<u>ON</u> , OFF	
	H/V RATIO	–99 to +99, <u>0</u>	Absolute value is displayed in ABS mode.
	FREQ	–99 to +99, <u>0</u>	Absolute value is displayed in ABS mode.
	ABS		Highlighted: ABS (Absolute) mode
<skin detail=""></skin>	SKIN DTL	ON, <u>OFF</u>	
P12	SKIN GATE	<u>OFF</u> , 1, 2, 3, (MAT)	1, 2, 3: The skin gate function can be turned on for the specified channel only.
			(MAT): Displayed when GATE of <multi matrix=""> is ON.</multi>
	ABS		Highlighted: ABS (Absolute) mode
	NATURAL SKINDTL	<u>OFF,</u> ON	
	ZOOM LINK	<u>OFF,</u> ON	
	TELE	0 to <u>99</u>	
	WIDE	0 to 99	
	CHSW	1: (ON), 2/3: ON, <u>OFF</u>	Sets the skin tone detail function independently for
	HUE	1/2/3: Execute using ENTER.	each channel. (Channel 1 is always set to ON.)
	PHASE	1/2/3: Q to 359	
	WIDTH	1/2/3: 0 to 90, <u>29</u>	 Absolute values are indicated for LEVEL only in ABS mode.
	SAT	1/2/3: –99 to +99, <u>–89</u>	
	LEVEL	1/2/3: –99 to +99, 0	_
	Y LIMIT	1/2/3: 0 to 99	_
<user matrix=""></user>	R-G	–99 to +99, <u>0</u>	
P13	R-B	–99 to +99, <u>0</u>	
	G-R	–99 to +99, <u>0</u>	
	G-B	–99 to +99, <u>0</u>	
	B-R	–99 to +99, <u>0</u>	
	B-G	–99 to +99, <u>0</u>	
	MATRIX	ON, <u>OFF</u>	
	PRESET	<u></u> , ON, OFF	
		, SMPTE-240M, ITU-709, SMPTE-WIDE, NTSC, EBU, ITU-601, CUSTOM1, CUSTOM2, CUSTOM3, CUSTOM4, CUSTOM5	
	USER	<u></u> , ON, OFF	
	MULTI	<u></u> , ON, OFF	
	ADAPTIVE MATRIX	<u>OFF</u> , ON	
	LEVEL	0 to 7, <u>0</u>	

PAINT			
Page name Page No.	Item	Settings	Description
<multi matrix=""> P14</multi>	PHASE	<u>0,</u> 23, 45, 68, 90, 113, 135, 158, 180, 203, 225, 248, 270, 293, 315, 338	Selects an axis (angle) at PHASE for which the multimatrix adjustment is to be made, and set HUE and SAT (HUE and SAT can be set individually for
	HUE	–99 to +99, <u>0</u>	each of 16 axes).
	SAT	–99 to +99, <u>0</u>	-
	ALL CLEAR	Execute using ENTER.	
	GATE	ON, <u>OFF</u> , (SKN)	(SKN): Displayed when SKIN GATE of <skin DETAIL> is ON.</skin
	MATRIX	ON, <u>OFF</u>	
	PRESET	, ON, OFF	
		, SMPTE-240M, ITU-709, SMPTE-WIDE, NTSC, EBU, ITU-601, CUSTOM1, CUSTOM2, CUSTOM3, CUSTOM4, CUSTOM5	
	USER	<u></u> , ON, OFF	
	MULTI	<u></u> , ON, OFF	
<shutter> P15</shutter>	SHUTTER	ON, <u>OFF</u> , (ON), (OFF)	Settings in (): When a remote control unit/panel or a CCU is not connected (cannot be changed)
		59.94P: <u>1/100</u> , 1/125, 1/250, 1/500, 1/1000, 1/2000, ECS	Step shutter selection
		50P: 1/60, <u>1/125,</u> 1/250, 1/500, 1/1000, 1/2000, ECS	
	ECS FREQ	59.94P: <u>59.96</u> to 4600 Hz	
		50P: 50.03 to 4600 Hz	
<noise< td=""><td>SUPPRESSION</td><td><u>0</u> to 100%</td><td></td></noise<>	SUPPRESSION	<u>0</u> to 100%	
SUPPRESSION> P16		ON, <u>OFF</u>	
<flicker< td=""><td>REDUCTION</td><td>ON, <u>OFF</u></td><td>When you turn REDUCTION ON or OFF, noise may</td></flicker<>	REDUCTION	ON, <u>OFF</u>	When you turn REDUCTION ON or OFF, noise may
REDUCTION> P17	POWER LINE FREQUENCY	<u>50</u> , 60	be generated. This is not a malfunction.
	ACM TYPE	1, 2, 3, <u>4</u>	Sets accumulated frames mode.
			Set this mode in accordance with the flicker reduction effect and motion lag.

PAINT			
Page name Page No.	Item	Settings	Description
<scene file=""> P18</scene>	1		Saving and loading a scene file (paint data):
	2		 When storing a file in camera memory, specify the number after executing STORE.
	3		When reading, only specify the number.
	4		
	5		
	STORE	Execute using ENTER.	
	STANDARD	Execute using ENTER.	Reads the standard paint data.
	READ (USB \rightarrow CAM)	Execute using ENTER.	Loads five scene files from a USB drive to internal memory.
	WRITE (CAM \rightarrow USB)	Execute using ENTER.	Writes five scene files in the camera's memory to a USB drive.
	FILE ID	Max. 16 characters	Enters a comment for the scene files to be written to a USB drive.
			See "To specify a character string" (page 26).
	CAM CODE	Camera code	Display only
	DATE	Date	Display only
	DISSOLVE	<u>OFF</u> , ON	Switching a scene file seamlessly.
	SPEED	0.2 to 2.8 (0.2 steps), 3 to 10 (1 steps), <u>0.2</u>	

MAINTENANCE Menu

MAINTENANCE			
Page name Page No.	Item	Settings	Description
<auto setup=""></auto>	AUTO BLACK	Execute using ENTER.	
M01	AUTO WHITE	Execute using ENTER.	
	AUTO LEVEL	Execute using ENTER.	
	TEST	OFF, SAW, 10STEP	
<white shading=""></white>	V SAW	R/G/B: -99 to +99, 0	R, G, and B values can be independently set.
M02	V PARA	R/G/B: -99 to +99, 0	
	H SAW	R/G/B: -99 to +99, 0	
	H PARA	R/G/B: -99 to +99, 0	
	WHITE	R/G/B: -99 to +99, 0	
<black shading=""></black>	V SAW	R/G/B: -99 to +99, 0	R, G, and B values can be independently set.
M03	V PARA	R/G/B: -99 to +99, 0	M (master) value can also be set for BLACK.
	H SAW	R/G/B: -99 to +99, 0	
	H PARA	R/G/B: –99 to +99, <u>0</u>	
	BLK SET	R/G/B: –99 to +99, <u>0</u>	
	BLACK	R/G/B/M: –99 to +99, <u>0</u>	
	MASTER GAIN	6,3, <u>0</u> , 3, 6, 9, 12 dB	
<ohb matrix=""></ohb>	OHB MATRIX	ON, <u>OFF</u>	
M04	MATRIX	ON, <u>OFF</u>	

MAINTENANCE			
Page name Page No.	Item	Settings	Description
<auto iris=""> M05</auto>	AUTO IRIS	ON, <u>OFF</u> , (ON), (OFF)	Settings in (): When a remote control unit/panel or a CCU is not connected (cannot be changed)
	WINDOW	<u>1</u> , 2, 3, 4, 5, 6	Selects the auto iris windows:
			1 2 3 4 5 6 The shaded parts indicate the area where light detection occurs.
	OVERRIDE	–99 to 99, <u>0</u> ,	Sets to temporarily change the reference value for brightness of the automatic iris level in the range of ±2 steps: -99: Two steps to fully closed iris. 99: Two steps to fully opened iris. : OFF The setting returns to "" when the power is turned
		00 k 00 0	off.
		-99 to +99, 0	±4 steps
		-99 to +99, <u>65</u>	
	IRIS GAIN	-99 to +99, <u>0</u>	
	IRIS CLOSE	ON, <u>OFF</u>	
<lens> M06</lens>	F NO. DISP	<u>CONTROL</u> , RETURN	Selects the iris indication on the panel when AUTO IRIS is off:
			CONTROL : Displays the value from the camera
			RETURN : Displays the value returned from the lens. (When AUTO IRIS is on, the value returned from the lens is always displayed.)
	ALAC	AUTO, OFF	With AUTO selected, the status is displayed at the right.
			(ACTIVE): Compensation is in progress.
			(WAIT): Waiting for completion of lens initialization.
			(STOP): Compensation is turned off for a non- applicable lens.
	AF DISPLAY	ON, <u>OFF</u> , OFF(EFFECT), OFF(ASSIST IND)	OFF(EFFECT) : Displayed when EFFECT of <vf MARKER> is ON.</vf
			OFF(ASSIST IND) : Displayed when INDICATOR of <focus assist=""> is ON.</focus>
<mic gain=""></mic>	MIC1	20, 30, 40, 50, <u>60</u> dB	
M07	MIC2	20, 30, 40, 50, <u>60</u> dB	
<call tally=""></call>	CCU CALL	OFF, <u>ON</u> ,	: With no CCU connected (cannot be changed)
M08	CAM CALL	<u>OFF</u> , ON,	
	UP TALLY BRIGHTNES	SS	Enabled when connected to an HDLA.
	TALLY	0 to 100, <u>50</u>	
	NUMBER	0 to 100, <u>50</u>	
	NUMBER DISPLAY	<u>AUTO</u> , OFF, ON	
	CAMERA NUMBER	<u></u> , 1 to 96	
	CCU LINK	<u>OFF</u> , ON	ON sets CAMERA NUMBER to the same number as the CCU number.
	TALLY GUARD		Prevents changes when the red tally lamp is lit.
	EXTENDER	<u>OFF</u> , ON	
	FILTER DISC	<u>OFF</u> , ON	

MAINTENANCE			
Page name Page No.	Item	Settings	Description
<system format=""> M09 (U12)</system>	CURRENT	3840×2160/59.94P(×8), 3840×2160/59.94P(×4), 3840×2160/50P(×8), 3840×2160/50P(×4), 1920×1080/59.94P(×16), 1920×1080/59.94P(×8), 1920×1080/50P(×16), 1920×1080/50P(×8)	Displays the current format.
<test out=""></test>	OUTPUT	SD-SYNC, HD-SYNC, VF, VBS	
M10 (U13)	VBS-OUT		Displayed when OUTPUT is set to VBS.
	CHARACTER	ON, <u>OFF</u>	-
	GAIN	–99 to +99, <u>0</u>	-
	CHROMA	–99 to +99, <u>0</u>	-
	SETUP	ON, <u>OFF</u>	JN/SY models only (displayed when the format is NTSC).
	SYNC-OUT		Displayed when OUTPUT is set to SD-SYNC or
	V-PHASE	–999 to +999, <u>0</u>	HD-SYNC.
	H-PHASE	–999 to +999, <u>0</u>	
	DOWN CONVERTER		Displayed when OUTPUT is set to VBS.
	SELECT	<u>MAIN,</u> RET, VF	_
	ASPECT	<u>SQ</u> , EC	
<sdi out=""> M11 (U14)</sdi>	SDI-1 OUT	OFF, <u>MAIN/LINK-A</u> , 3G-SDI, HD PROMPTER	
	SDI-2 OUT/IN	OFF, <u>MAIN/LINK-B</u> , HD TRUNK IN	
	SDI-MONI OUT	MAIN, <u>VF</u> , RET, SD-SDI, OFF	
	CHARACTER	ON, <u>OFF</u>	
	EMB AUDIO	<u>OFF</u> , MIC, PGM	
	DOWN CONVERTER		SDI-MONI OUT is displayed when set to SD-SDI.
	SELECT	<u>MAIN</u> , RET, VF	_
	ASPECT	<u>SQ</u> , EC	
<trunk></trunk>	TRUNK	<u>ON</u> , OFF	
M12	INTERFACE	<u>232c</u> , 422A	
	AUX REMOTE		Display only
	NETWORK TRUNK		Display only
	LINK		
<date> M13</date>	DATE/TIME	2000 to 2099/01 to 12/00 to 31 00 to 23 : 00 to 59	
	FILE TIMESTAMP FORMAT	1 Y/Mn/D, 2 Mn/D, 3 D/M/Y, 4 D/M, <u>5 M/D/Y</u> , 6 M/D	Y: Year Mn: Month (numeric) M: Month (English abbreviation) D: Day
<battery alarm=""></battery>	BEFORE END	<u>11.5</u> to 17.0 V	
M14	END	<u>11.0</u> to 11.5 V	
<others> M15</others>	FAN MODE	OFF, AUTO1 , AUTO2, MIN, MAX	AUTO1: Normal rotation AUTO2: Slow rotation
	WHITE SETUP MODE	AWB, <u>A.LVL</u>	
		,	

FILE Menu

Five types of files can be used for easy adjustments of the camera; Operator, Reference, Scene, OHB, and Lens. You can store the items set with the OPERATION menu and

customized USER menu in the Operator file.

For the specific items included in these files, refer to the Maintenance Manual.

FILE				
Page name Page No.	Item	Settings	Description	
<operator file=""></operator>	READ (USB \rightarrow CAM)	Execute using ENTER.	Reads the operator file from a USB drive.	
F01	WRITE (CAM \rightarrow USB)	Execute using ENTER.	Writes the current settings of the operator file items to a USB drive.	
	PRESET	Execute using ENTER.	Sets the operator file items to the preset values in internal memory.	
	STORE PRESET FILE	Execute using ENTER.	Stores the current settings of the operator file items in the operator file in internal memory.	
	FILE ID	Max. 16 characters	Enters a comment for the operator file to be written to a USB drive.	
			See "To specify a character string" (page 26).	
	CAM CODE	Camera code	Display only	
	DATE	Date	Display only	
<scene file=""></scene>	1		Saving and loading a scene file (paint data):	
F02	2		 When storing a file in camera memory, specify the number after executing STORE. 	
	3		When reading, only specify the number.	
	4			
	5			
	STORE	Execute using ENTER.		
	STANDARD	Execute using ENTER.	Reads the standard paint data.	
	READ (USB \rightarrow CAM)	Execute using ENTER.	Loads five scene files from a USB drive to internal memory.	
	WRITE (CAM \rightarrow USB)	Execute using ENTER.	Writes five scene files in the camera's memory to a USB drive.	
	FILE ID	Max. 16 characters	Enters a comment for the scene files to be written to a USB drive.	
			See "To specify a character string" (page 26).	
	CAM CODE	Camera code	Display only	
	DATE	Date	Display only	
	DISSOLVE	<u>OFF</u> , ON	Switching a scene file seamlessly.	
	SPEED	0.2 to 2.8 (0.2 steps), 3 to 10 (1 steps), 0.2		

FILE			
Page name Page No.	Item	Settings	Description
<reference> F03</reference>	STORE FILE	Execute using ENTER.	Stores the current settings of the reference file items in the reference file in internal memory.
	STANDARD	Execute using ENTER.	Reads the standard values in the reference file in internal memory.
	ALL PRESET	Execute using ENTER.	Returns all settings stored in internal memory to the factory-presets.
	READ (USB \rightarrow CAM)	Execute using ENTER.	Loads a reference file from a USB drive.
	WRITE (CAM \rightarrow USB)	Execute using ENTER.	Writes the current settings of the reference file items as a reference file to a USB drive.
	FILE ID	Max. 16 characters	Enters a comment for the reference file to be written to a USB drive.
			See "To specify a character string" (page 26).
	CAM CODE	Camera code	Display only
	DATE	Date	Display only
<user gamma=""></user>	READ (USB \rightarrow CAM)	Execute using ENTER.	Reads the user gamma file from a USB drive.
F04	PRESET	Execute using ENTER.	Sets the user gamma file items to the preset values in internal memory.
	FILE ID	Max.16 characters	Enters a comment for the user gamma file to be written to a USB drive.
			See "To specify a character string" (page 26).
	CAM CODE	Camera code	Display only
	DATE	Date	Display only
<lens file=""></lens>	STORE FILE	Execute using ENTER.	The center marker is not included.
F05	No.	1 to 17, <u>1</u>	1 to 16: When using a non-serial lens (When using a large lens, this setting depends on the internal setting of the lens.)
			17: When using a serial lens
	NAME		Changeable only when using a non-serial lens.
	F NO	F1.0 to F3.4, <u>F1.7</u>	Changeable only when using a non-serial lens.
	CENTER MARKER		Sets and stores the center marker position:
	H POS	–20 to +20, <u>0</u>	H POS: Increasing the value moves the position to the
	V POS	–20 to +20, <u>0</u>	right.
	STORE	Execute using ENTER.	 V POS: Increasing the value moves the position downwards.
<ohb file=""> F06</ohb>	STORE FILE	Execute using ENTER.	Stores the offset values of items specific to the CMOS image sensor (once stored, the values do not need to be stored again if the sensor is reinstalled).

FILE			
Page name Page No.	Item	Settings	Description
<matrix file=""> F07</matrix>	CUSTOM PRESET MATRIX		Stores matrix preset files: Saved files can be loaded by setting PRESET of
	STORE FILE		<user matrix=""> to CUSTOM 1 to 5.</user>
	1	Execute using ENTER.	
	2	Execute using ENTER.	
	3	Execute using ENTER.	
	4	Execute using ENTER.	
	5	Execute using ENTER.	
	CLEAR ALL	Execute using ENTER.	Clears all the files.
	READ (USB \rightarrow CAM)	Execute using ENTER.	Loads five preset files from a USB drive to internal memory.
	WRITE (CAM → USB)	Execute using ENTER.	Writes five preset files in the camera's memory to a USB drive.
	FILE ID	Max. 16 characters	Enters a comment for the preset files to be written to a USB drive.
			See "To specify a character string" (page 26).
	CAM CODE	Camera code	Display only
	DATE	Date	Display only
<file clear=""></file>	PRESET OPERATOR	Execute using ENTER.	
F08	REFERENCE (ALL)	Execute using ENTER.	
	10 SEC CLEAR	ON, <u>OFF</u>	Sets the function to clear the selected menu item to ON/OFF.
			See "To return a menu item to its standard value" (page 26).
	OHB WHITE SHADE (ALL)	Execute using ENTER.	
	OHB BLACK SHADE	Execute using ENTER.	
	OHB ND OFFSET	Execute using ENTER.	
	OHB MATRIX	Execute using ENTER.	

DIAGNOSIS Menu

This menu is for viewing only; camera settings cannot be made using this menu. However, some items set the conditions for viewing.

DIAGNOSIS			
Page name Page No.	Item	Indication	Description
<optical level=""> D01</optical>	$CCU \rightarrow BPU \rightarrow CAM$	GREEN, YELLOW, RED, NG, NO SIGNAL	Displayed only when a CCU or BPU is connected.
	$CAM \rightarrow BPU \rightarrow CCU$	GREEN, YELLOW, RED, NG, NO SIGNAL	Displayed only when a CCU or BPU is connected.
	CABLE LENGTH	x.x km	Displays the camera cable length. (Displayed only when a CCU is connected.)

DIAGNOSIS			
Page name Page No.	Item	Indication	Description
<board status=""></board>	ОНВ	OK, NG	
D02	DPR	OK, NG	
	SY	OK, NG	
	PS	OK, NG	
	ТХ	OK, NG	
	HOURS METER	xxxx H	Displays the total working time.
<rom version=""></rom>	CAMERA APP	Vx.xx	
D03 (U15)	OS	Vx.xx	
	PANEL	Vx.xx	Displayed only when HDLA is attached.
	SY	Vx.xx	
	DPR	Vx.xx	
	ТХ	Vx.xx	
	TX2	Vx.xx	
	PS	Vx.xx	
<serial no.=""></serial>	MODEL	HDC4800	
D04	NO.	xxxxxxx	
	EFFECTIVE FUNCTION		Displayed if any option is installed.
<power supply<br="">STATUS> D05</power>	CAM INPUT VOLTAGE	0% to 100%, 100% OVER	Displays the ratio of the input voltage for a camera to the output voltage for a CCU.
	CAM CONSUMPTION	xx.x A	Displays camera current consumption.
Note This display has a margin of error for the display of the electric supply state of a camera. Use only as a guide.	CABLE LENGTH	x.x km	Displays the cable length that a CCU measured. (Displayed only when a CCU is connected.)

Appendix

Precautions

Note on laser beams

Laser beams may damage the CMOS image sensor. If you shoot a scene that includes a laser beam, be careful not to let a laser beam become directed into the CMOS image sensor of the camera.

Do not subject to severe shocks

Damage to the case or internal components may result.

When finished using

Set the power switch to OFF.

Operation and storage environment

If operating the camera in low-temperature environments, it may take up to 10 minutes, depending on the internal temperature, before all functions are operating normally. Store in a level place with air conditioning.

If the unit gets wet, make sure it is completely dry before storage.

Avoid use or storage in the following places:

- · Extremely hot or cold places
- Places with high humidity
- Places with strong vibration
- Near strong magnetic fields
- In places where it receives much direct sunlight, or near heating equipment

Condensation

If the unit is suddenly taken from a cold to a warm location, or if ambient temperature suddenly rises, moisture may form on the outer surface of the unit and/or inside of the unit. This is known as condensation. If condensation occurs, turn off the unit and wait until the condensation clears before operating the unit. Operating the unit while condensation is present may damage the unit.

Components with limited service life

• The fan and battery are consumable parts that will need periodic replacement.

When operating at room temperature, a normal replacement cycle will be about 5 years.

However, this replacement cycle represents only a general guideline and does not imply that the life expectancy of this part is guaranteed. For details on parts replacement, contact your dealer.

The life expectancy of the electrolytic capacitor is about 5 years under normal operating temperatures and normal usage (8 hours per day; 25 days per month).
 If usage exceeds the above normal usage frequency, the life

expectancy may be reduced correspondingly.

Standalone operation

Images displayed when not connected to a BPU4800 are for confirmation of menu settings. The PAINT adjustment functions do not operate.

Camera CMOS image sensor phenomena

Note

The following phenomena that may occur in images are specific to image sensors. They do not indicate a malfunction.

White flecks

Although the image sensors are produced with high-precision technologies, fine white flecks may be generated on the screen in rare cases, caused by cosmic rays, etc. This is related to the principle of image sensors and is not a

malfunction.

The white flecks especially tend to be seen in the following cases:

- · When operating at a high environmental temperature
- · When you have raised the gain (sensitivity)

Flicker

If shooting under lighting produced by fluorescent lights, sodium lamps, mercury-vapor lamps, or LEDs, the screen may flicker or colors may vary.

To prevent electromagnetic interference from portable communications devices

The use of portable telephones and other communications devices near this camera can result in malfunctions and interference with audio and video signals.

It is recommended that the portable communications devices near this camera be powered off.

Error Messages

If a problem occurs during operation, a warning message is displayed.

Note

To display a message, set the DISPLAY switch to DISPLAY or MENU.

Message	Meaning
TEMP WARNING	The internal temperature is abnormally high.
FAN STOP	The built-in fan is not rotating properly.
SET SYSTEM CLOCK	The time/date of the internal clock have not been set.
OHB BLOCK NG!	A problem is detected in the optical block.
MSU RPN BUSY	RPN compensation was attempted using the camera menu while being operated from an external device. Consult Sony service personnel.
VF RPN BUSY	RPN compensation was attempted from an external device while being operated using the camera menu. Consult Sony service personnel.

Message	Meaning
NO USB FLASH DRIVE	A USB drive operation was attempted with no USB drive connected.
USB FLASH DRIVE ERROR	An error occurred during access to a USB drive.
FORMAT ERROR!	A USB drive operation was attempted with an unformatted USB drive.
WRITE PROTECTED	File writing was attempted with a write- protected USB drive.
FILE ERROR	An error occurred while reading a file from a USB drive.
OTHER MODEL'S FILE	You attempted to read a file of other models having no compatibility.
FILE NOT FOUND	The file you attempted to read does not exist in the USB drive.

Using a USB Drive

You can connect a USB drive to the USB connector to save and load the settings data file.

The following Sony USB drives are recommended.

- USM4GL
- USM4GM
- USM8GN
- USM8GL
- USM8GQ
- USM32GL
- USM32GLX
- USM32GN
- USM32GR
- USM32GQ
- USM64GLX
- USM64GP
- USM64GQ
- USM16GR
- USM8GT
- USM16GU
- USM4GV
- USM8GR
- USM8GQX
- USM32W
- USM16SA
- USM8X

Notes

- USB drives other than those recommended may not be recognized when connected to the USB connector.
- USB drives must be formatted with the FAT16 or FAT32 file system. Recommended Sony USB drives are preformatted, and can be used without any prior setup.

Specifications

HDC4800

-	
General	
Power requirements	240 V AC, 1.4 A (max.)
	180 V DC, 1.0 A (max.)
	12 V DC, 9.5 A (max.)
Operating temperature	–20 °C to +45 °C (–4 °F to +113 °F)
Storage temperature	–20 °C to +60 °C (–4 °F to +140 °F)
Mass	Approx. 5.0 kg (11 lb 0.37 oz) (Unit only)
Dimensions	See <i>page 58</i> .
Imaging element	
Imaging element	S-35 mm CMOS image sensor
Method	Single chip
Effective resolution	QFHD: 3840 (horizontal) × 2160 (vertical)
	HD: 1920 (horizontal) × 1080 (vertical)
Electrical characteristics	
	TE 0 / 1 0000
Sensitivity	T5.6 (at 2000 lx with 89.9% reflectance. For 4K/59.94P (8×))
Image S/N	HD/59.94i: –62 dB
Horizontal resolution	2000 TVL (4K: screen centered)
	5% or higher modulation
Geometric distortion	Negligible (not including lens distortion)
Optical system specifications	
Built-in filters	Color temperature conversion filters A: 3200K (clear) B: 4300K C: 6300K
	ND filters 1: Clear 2: 1/4 ND 3: 1/16 ND

Input/output connectors	
BPU	Optical/electrical multi-connector (1)
LENS	12-pin (1)
VF	20-pin (1)
AUDIO IN CH1, CH2	XLR 3-pin, female (1 each)
	When AUDIO switch is set to MIC: -60 dBu (can be selected up to -20 dBu by menu or HDCU2000/2500 operations), balanced
	When AUDIO switch is set to LINE: 0 dBu, balanced
INTERCOM 1, INTERCOM 2	XLR 5-pin, female (1 each)
EARPHONE	Stereo minijack (1)
DC IN	XLR 4-pin (1), 10.5 V to 17 V DC
DC OUT	4-pin (1), 10.5 V to 17 V DC, max. 0.5 A
	(This may be limited by the imposed load or inputs.)
	2-pin (1), 10.5 V to 17 V DC, max. 2.5 A
	(This may be limited by the imposed load or inputs.)
SDI 1, SDI 2	BNC-type (1 each)
SDI-MONI	BNC-type (1)
TEST OUT	BNC-type (1)
PROMPTER	BNC-type (1), 1 Vp-p, 75 ohm
PROMPTER2	BNC-type (1), 1 Vp-p, 75 ohm
RET CTRL	6-pin (1)
REMOTE	8-pin (1)
TRACKER	10-pin (1)
CRANE	12-pin (1)
USB	USB 2.0 Type A 4-pin (1) (for connecting USB drive)
NETWORK TRUNK	RJ-45 type 8-pin (1)
Supplied accessories	
Before Using this Unit (1 set)
Operating Instructions (CD-ROM) (1)
Lens mount adaptor (1)	
Cable clamp belt (1 set))
Camera number label (1)
Screws (+B3×8) (2)	

Design and specifications are subject to change without notice.

Optional Accessories/Related Equipment

Optional Accessories

HD Electronic	HDVF-20A (2-type, monochrome)
Viewfinder	HDVF-200 (2-type, monochrome)
	HDVF-EL20 (0.7-type, color)
	HDVF-EL30 (0.7-type, color)
	HDVF-EL75 (7.4-type, color)
	HDVF-L750 (7-type, color)
	HDVF-L770 (7-type, color)
Large Lens Adaptor	HDLA1500/1505
Large Viewfinder Adaptor	HDLA1507
Microphone Holder	CAC-12
Return Video Selector	CAC-6
Viewfinder Rotation Bracket	BKW-401
Tripod Attachment	VCT-14
Low-repulsion Shoulder Pad	A-8286-346-A
Related Equipment	
BPU4800 Baseband Processor Unit	
HDCU2000-series Camera Control Unit	
RCP-1000 series Remote Control Panel	

MSU-1000 series Master Setup Unit

PWS-4500 Multi Port AV Storage Unit PWS-100PR1 Production Control Station

PWSK-4403 USB Control Device

HZC-CSM10 Camera System Management Software

CNA-1 Camera Control Network Adaptor

Notes

- Always verify that the unit is operating properly before use. SONY WILL NOT BE LIABLE FOR DAMAGES OF ANY KIND INCLUDING, BUT NOT LIMITED TO, COMPENSATION OR REIMBURSEMENT ON ACCOUNT OF THE LOSS OF PRESENT OR PROSPECTIVE PROFITS DUE TO FAILURE OF THIS UNIT, EITHER DURING THE WARRANTY PERIOD OR AFTER EXPIRATION OF THE WARRANTY, OR FOR ANY OTHER REASON WHATSOEVER.
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Dimensions

